

Presentation 18

Object Oriented Design

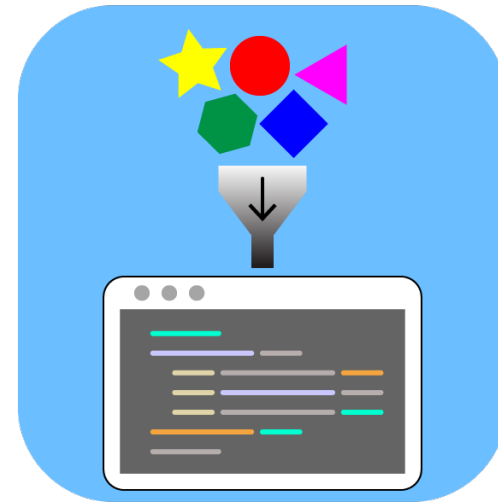
Announcements for Today

Assignments

- Survey for A4 still open
- A5 is posted right now
 - Short written assignment
 - Due next **Tuesday**
- A6 is **also** posted now
 - Due **Sunday** before semis
 - Designed for two weeks
 - But it gets hard at end
 - Get started early!

Video Lessons

- **Videos 20.9-20.10** today
- Also **Lesson 21** for today
- **Lesson 22** for next time



Warm-Up: str and repr

```
class Example(object):  
    """A simple class"""  
  
    def __init__(self,x):  
        self.x = x  
  
    def __str__(self):  
        return 'Value '+str(self.x)  
  
    def __repr__(self):  
        return 'Example['+str(x)+']'
```

```
>>> a = Example(3)  
>>> str(a) # a.__str__
```

What is the result?

A: '3'

B: 'Value 3'

C: 'Example[3]'

D: **Error**

E: I don't know

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No self

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```
    """A simple class"""
```

```
    def __init__(self, x):
```

```
        self.x = x
```

```
    # No __str__
```

```
    def __repr__(self):
```

```
        return ('Example['+  
                str(self.x)+'']')
```

```
>>> a = Example(3)
```

```
>>> str(a)
```

str falls back to **repr**
repr has no fall back

What is the result?

Example object ...>

3]

D: Error

E: I don't know

Class License



Design Getters and Setters

```
class License(object):
```

```
    """A class representing a license plate.
```

```
    CLASS ATTRIBUTES (NO GETTERS/SETTERS):
```

```
        Attribute USED: The license plates used so far (initially empty)
```

```
        Invariant: USED is a list of (prefix,suffix) pairs"""
```

```
    # Attribute _owner: The name of the owner (MUTABLE)
```

```
    # Invariant: owner is a nonempty string or None
```

```
    # Attribute _prefix: The first half of the licence (IMMUTABLE)
```

```
    # Invariant: _prefix is a str of 3 upper case letters
```

```
    # Attribute _suffix: The second half of the licence (IMMUTABLE)
```

```
    # Invariant: _suffix is an int in 0..9999 inclusive
```

Complete the Initializer

```
class License(object):
```

```
...
```

```
def __init__(self, ???):
```

```
    """Initializes a license plate with the given prefix and suffix.
```

```
    No license plate can be created if it has the same prefix and suffix as  
    an existing plate (this will cause an AssertionError). On creation, the  
    pair (prefix,suffix) is added to the class attribute USED to ensure this
```

```
    Precond: prefix is a string of 3 upper case letters
```

```
    Precond: suffix is an int in 0..9999, inclusive
```

```
    Precond: owner a nonempty string or None (Optional; default None)"""
```


Complete the Initializer

```
class License(object):
```

```
...
```

```
def __init__(self, ???):
```

```
    """Initializes a license
```

```
    No license plate can be  
    an existing plate (this  
    pair (prefix,suffix) is
```

```
    Precond: prefix is a st
```

```
    Precond: suffix is an i
```

```
    Precond: owner a non
```

What are params?

A: (prefix,suffix)

B: (self,prefix,suffix)

C: (self,prefix,suffix,owner)

D: (self,prefix,suffix,owner=None)

E: Unsure

Complete the Initializer

```
class License(object):
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...
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def __init__(self, ???):
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    """Initializes a license
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    No license plate can be  
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What are params?

A: (prefix,suffix)

B: (self,prefix,suffix)

C: (self,prefix,suffix,owner)

D: (self,prefix,suffix,owner=None)

E: Unsure

Implement the `__str__` Method

```
class License(object):
```

```
...
```

```
def __str__(self):
```

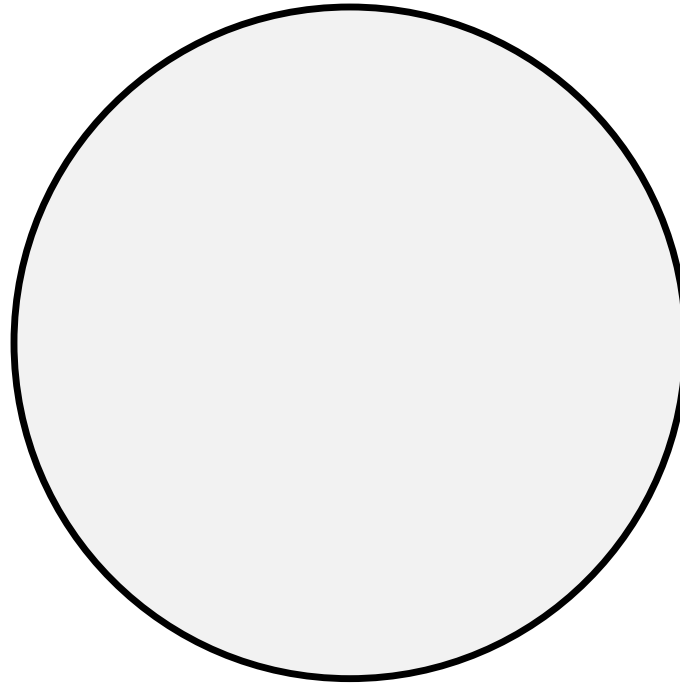
```
    """Returns a string representation of this license plate.
```

```
    The string is of the form prefix-suffix. The suffix is padded with leading Os to have three characters. If the plate has an owner, the owner follows the string in parentheses. Otherwise, nothing is added to the string.
```

```
    Example: 'ABC-001' if no owner
```

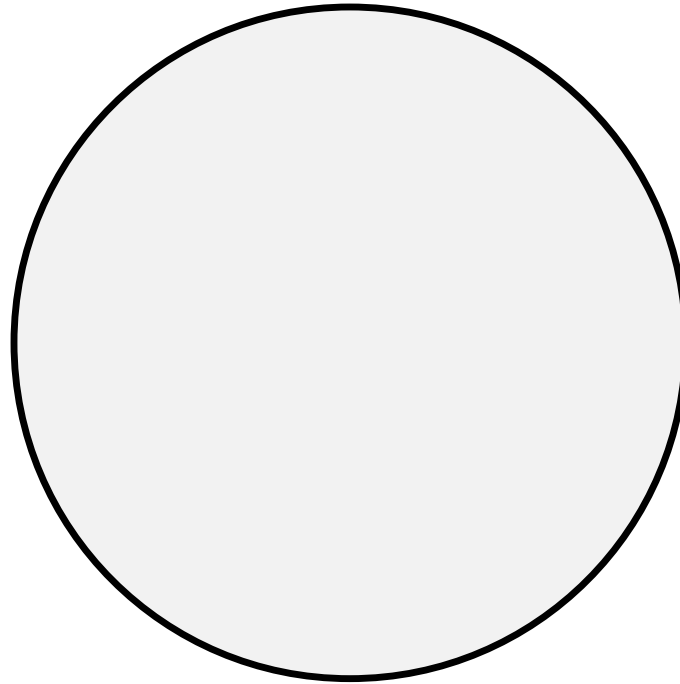
```
            'XYZ-093 (Bob)' for owner Bob"""
```

Design Time: A (2D) Circle



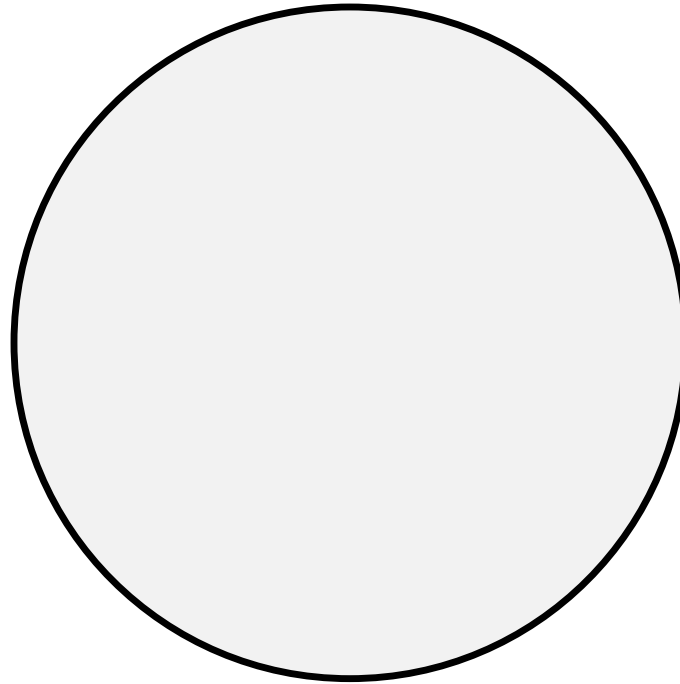
What are the Attributes?

Design Time: A (2D) Circle



What are the Invariants?

Design Time: A (2D) Circle



What are the Methods?

Questions?