



<http://www.cs.cornell.edu/courses/cs1110/2021sp>

Lecture 3:

Functions & Modules


(Sections 3.1-3.3, 2.4)

CS 1110

Introduction to Computing Using Python

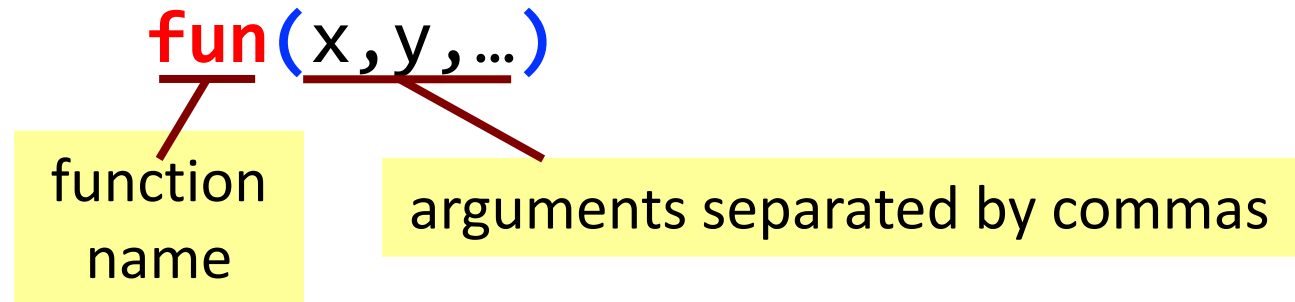
[E. Andersen, A. Bracy, D. Fan, D. Gries, L. Lee,
S. Marschner, C. Van Loan, W. White]

Announcements/Reminders

- **New** seat assignments for all students at in-person sections. See CMS “Seat Assignments – week 2”.
- Textbook: We deactivated instant access (\$\$\$) for CS1110; use the **free** online version from the course homepage
- Do pre-lecture activities (reading/videos) *before* each lecture
- **INFO 1998 Intro to Machine Learning** (ML), 1 cr, Feb 24 – May 5, led by Cornell Data Science (DS) undergrads. Python+DS+ML. More info and register at tiny.cc/info1998_sp21
- Zoom: please use the raise hand tool  to indicate that you want to ask a question. Lower hand afterwards.

Function Calls

- Function expressions have the form:



- Some math functions built into Python:

```
>>> x = 5
>>> y = 4
>>> bigger = max(x, y)
>>> bigger
5
```

```
>>> a =
round(3.14159265)
>>> a
3
```

Arguments can be any expression

Always-available Built-in Functions

- You have seen many functions already
 - Type casting functions: `int()`, `float()`, `bool()`
 - Get type of a value: `type()`
 - Exit function: `exit()`

Arguments go in (), but **name()** refers to function in general

- Longer list:

<http://docs.python.org/3.7/library/functions.html>

Modules

- Many more functions available via built-in *modules*
 - “Libraries” of functions and variables
- To access a module, use the `import` command:

```
import <module name>
```

Can then access functions like this:

```
<module name>.<function name>(<arguments>)
```

Example:

```
>>> import math
```

```
>>> p = math.ceil(3.14159265)
```

```
>>> p
```

```
4
```

Module Variables

- Modules can have variables, too
- Can access them like this:

<module name>.<variable name>

- **Example:**

```
>>> import math
```

```
>>> math.pi
```

```
3.141592653589793
```

Visualizing functions & variables available

- So far just built-ins

```
C:\> python  
>>>
```

```
int()  
float()  
str()  
type()  
print()  
...
```

Visualizing functions & variables available

- So far just built-ins
- Now we've defined a new variable

```
C:\> python
>>> x = 7
>>>
```

```
int()
float()
str()
type()
print()
```

...

```
x 7
```


Visualizing functions & variables available

- So far just built-ins
- Now we've defined a new variable
- Now we've imported a module

```
C:\> python
>>> x = 7
>>> import math
>>>
```

```
int()
float()
str()
type()
print()
```

...

x

7

math

ceil()

sqrt()

e

2.718281

pi

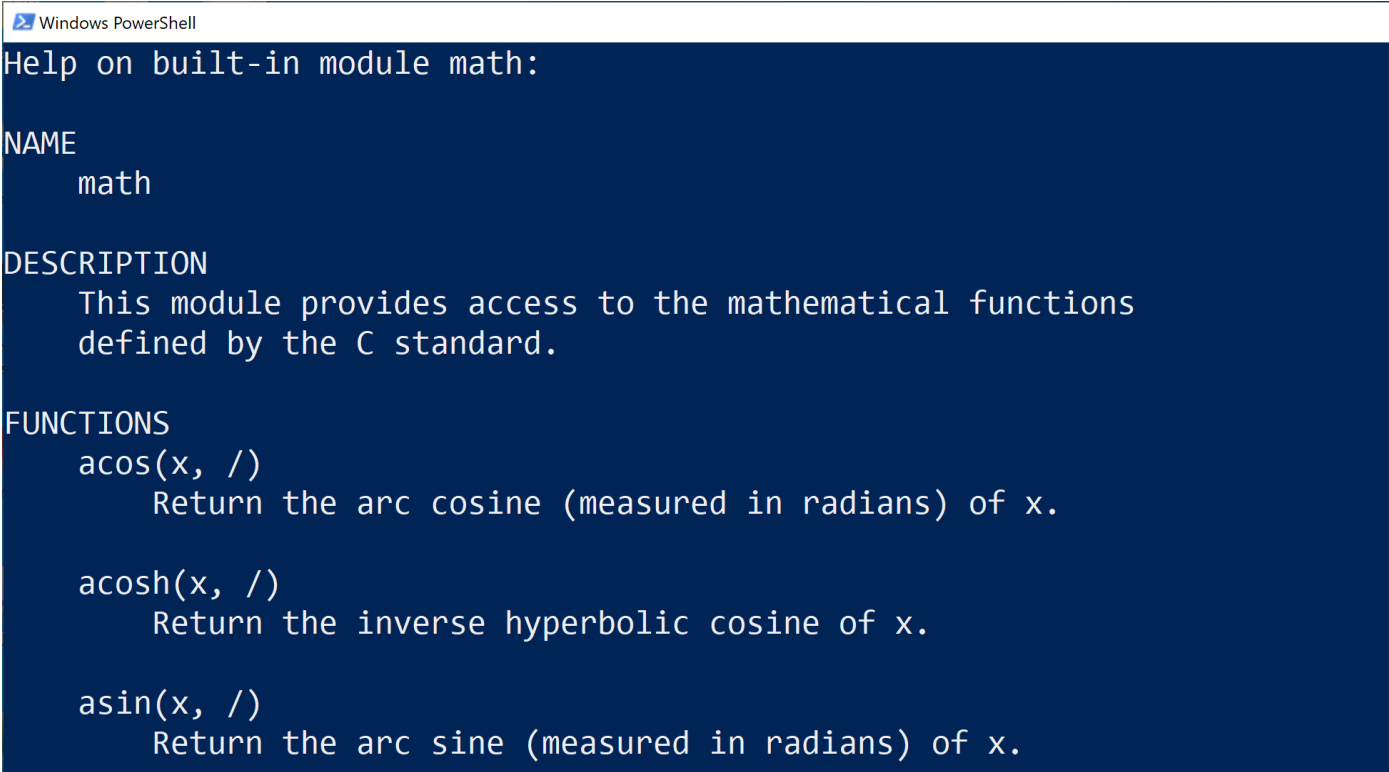
3.14159

...

module help

After importing a module, can see what functions and variables are available:

```
>>> help(<module name>)
```



```
Windows PowerShell
Help on built-in module math:

NAME
    math

DESCRIPTION
    This module provides access to the mathematical functions
    defined by the C standard.

FUNCTIONS
    acos(x, /)
        Return the arc cosine (measured in radians) of x.

    acosh(x, /)
        Return the inverse hyperbolic cosine of x.

    asin(x, /)
        Return the arc sine (measured in radians) of x.
```

Reading the Python Documentation

<https://docs.python.org/3.7/library/math.html>

The screenshot shows a web browser window displaying the Python documentation for the `math` module. The browser's address bar shows the URL `docs.python.org/3.7/library/math.html`. The page header includes navigation links for Python, language (English), version (3.7.6), and documentation structure (Documentation » The Python Standard Library » Numeric and Mathematical Modules »). A search box is also present.

The main content area is titled `math` — Mathematical functions. It begins with a paragraph stating that the module provides access to mathematical functions defined by the C standard. A subsequent paragraph explains that these functions cannot be used with complex numbers and that the `cmath` module should be used instead for complex numbers. A third paragraph lists the functions provided by the module, noting that return values are floats unless specified otherwise.

The page is divided into sections: "Number-theoretic and representation functions", "math.ceil(x)", "math.copysign(x, y)", and "math.fabs(x)". Each function section includes a brief description of its behavior.

The left sidebar contains a "Table of Contents" with a tree view of the module's contents, including "Number-theoretic and representation functions", "Power and logarithmic functions", "Trigonometric functions", "Angular conversion", "Hyperbolic functions", "Special functions", and "Constants". It also features "Previous topic" (numbers — Numeric abstract base classes) and "Next topic" (cmath — Mathematical functions for complex numbers). At the bottom of the sidebar, there are links for "This Page", "Report a Bug", and "Show Source".

Reading the Python Documentation

<https://docs.python.org/3.7/library/math.html>

The image shows a screenshot of the Python documentation page for the `math` module. Several callout boxes highlight specific parts of the page:

- Function name:** Points to `math.ceil(x)`.
- Possible arguments:** Points to the parameter `x` in the function signature.
- Module:** Points to the `math` module name in the breadcrumb navigation.
- What the function evaluates to:** Points to the description of the function's return value: "Return the ceiling of `x`, the smallest integer greater than or equal to `x`. If `x` is not a float, delegates to `x.__ceil__()`, which should return an `Integral` value."

Other Useful Modules

- `io`
 - Read/write from files
- `random`
 - Generate random numbers
 - Can pick any distribution
- `string`
 - Useful string functions
- `sys`
 - Information about your OS

Making your Own Module

Write in a text editor

We recommend Atom...

...but any editor will work

```
my_module.py x
1 # my_module.py
2
3 """ This is a simple module.
4 It shows how modules work """
5
6 x = 1+2
7 x = 3*x
8
9
10
```

Interactive Shell vs. Modules

Python Interactive Shell

```
Windows PowerShell
PS C:\Users\Daisy> python
Python 3.7.4 (default, Aug  9 2019, 18:34:13) [M

Type "help", "copyright", "credits" or "license"
>>> x = 1+2
>>> x = 3*x
>>> x
9
>>> _
```

- Type `python` at command line
- Type commands after `>>>`
- Python executes as you type

Module

```
my_module.py x
1 # my_module.py
2
3 """ This is a simple module.
4 It shows how modules work """
5
6 x = 1+2
7 x = 3*x
8
```

- Written in text editor
- Loaded through `import`
- Python executes statements when `import` is called

Section 2.4 in your textbook discusses a few differences

```
>>> terminal time >>>
```

my_module.py

What's in the module

```
# my_module.py
```

Single line comment
(not executed)

```
"""This is a simple module.  
It shows how modules work"""
```

Docstring
(note the Triple Quotes)
Acts as a multi-line comment
Useful for *code documentation*

```
x = 1+2  
x = 3*x
```

Commands
Executed on *import*

Modules Must be in Working Directory!

Must run python from same folder as the module

```
my_module.py — C:\Users\Daisy\OneDrive\cs1110sp20\lectures\03-fns_modules — Atom
File Edit View Selection Find Packages Help
my_module.py
1 # my_module.py
2
3 """This is a simple module.
4 It shows how modules work"""
5
6 x = 1+2
7 x = 3*x
8
```

```
Windows PowerShell
PS C:\Users\Daisy\OneDrive\cs1110sp20\lectures\03-fns_modules> python
Python 3.7.4 (default, Aug 9 2019, 18:34:13) [MSC v.1915 64 bit (AMD64)] :: An
Type "help", "copyright", "credits" or "license" for more information.
>>> import my_module
>>>
```

Using a Module (my_module.py)

Module Text

```
# my_module.py
```

```
"""This is a simple module.  
It shows how modules work"""
```

```
x = 1+2
```

```
x = 3*x
```

Python Shell

```
>>> import my_module
```

Needs to be the
same name as the
file *without the*
“.py”

On import....

Module Text

Python Shell

```
# my_module.py
```

Python does not execute
(because of #)

```
>>> import my_module
```

```
"""This is a simple module.  
It shows how modules work"""
```

Python does not execute
(because of """ and """)

```
x = 1+2
```

Python executes this.

```
x = 3*x
```

Python executes this.

my_module

x ~~3~~ 9

variable x stays “within” the module



Clicker Question!

Module Text

```
# fah2cel.py
```

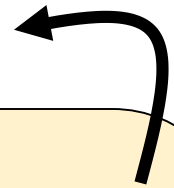
```
"""Convert 32 degrees  
Fahrenheit  
to degrees Celsius"""
```

```
f= 32.0
```

```
c= (f-32)*5/9
```

Python Shell

```
>>> import fah2cel
```



After you hit "Return" here
what will python print next?

- (A) >>>
- (B) 0.0
- >>>
- (C) an error message
- (D) The text of fah2cel.py
- (E) Sorry, no clue.

Using a Module (my_module.py)

Module Text

```
# my_module.py
```

```
"""This is a simple module.  
It shows how modules work"""
```

```
x = 1+2
```

```
x = 3*x
```

Python Shell

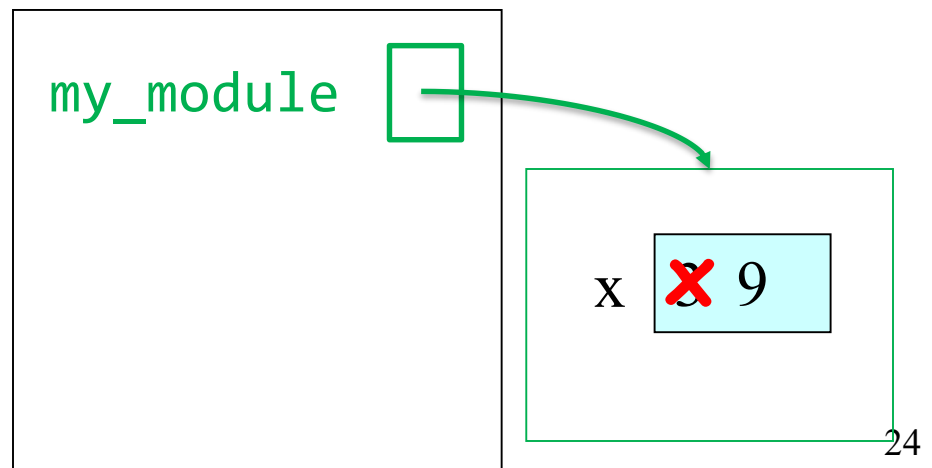
```
>>> import my_module
```

```
>>> my_module.x
```

```
9
```

variable we
want to access

module name



You must import

Windows command line
(Mac looks different)

With import

```
C:\> python
>>> import math
>>> p = math.ceil(3.14159)
>>> p
4
```

math
p 4

ceil()
sqrt()
e 2.718281
pi 3.14159
...

Without import

```
C:\> python
>>> math.ceil(3.14159)
Traceback (most recent call last):
  File "<stdin>", line 1, in
<module>
NameError: name 'math' is not
defined
```

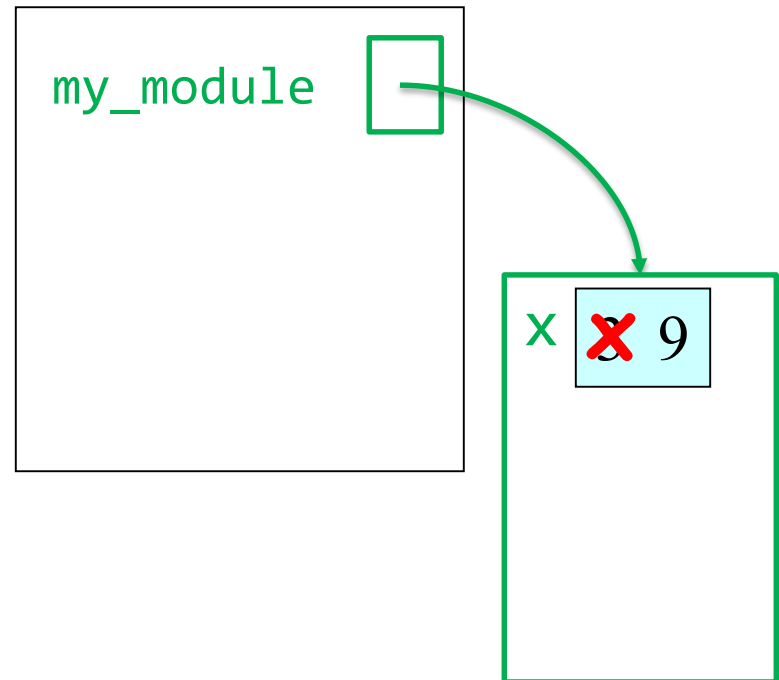
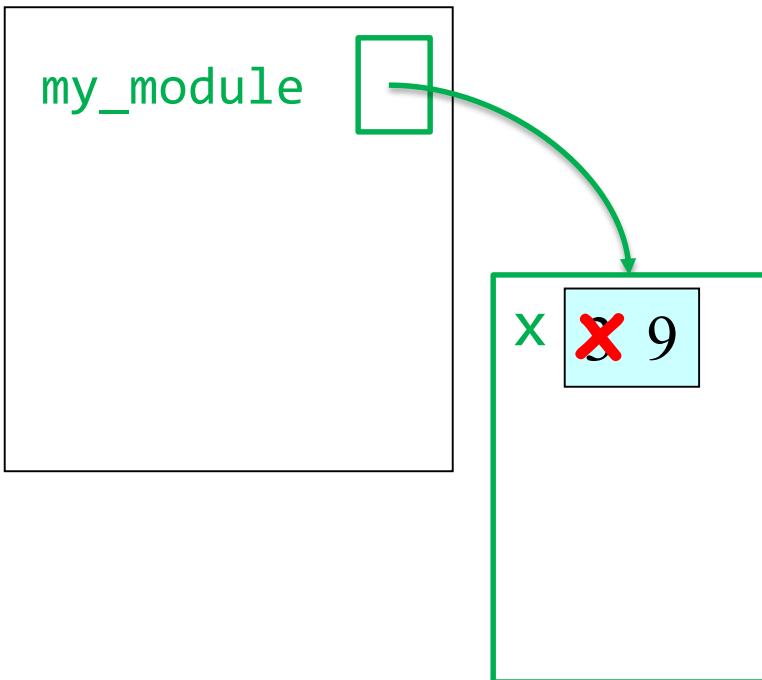
Python unaware of
what "math" is

You Must Use the Module Name

```
>>> import my_module
>>> my_module.x
9
```

```
>>> import my_module
>>> x
```

Traceback (most recent call last):
File "<stdin>", line 1, in <module>
NameError: name 'x' is not defined



What does the docstring do?

Module Text

```
# my_module.py
```

```
"""This is a simple module.  
It shows how modules work"""
```

```
x = 1+2
```

```
x = 3*x
```

Python Shell

Windows PowerShell

```
>>> import my_module  
>>> help(my_module)  
Help on module my_module:  
  
NAME  
    my_module  
  
DESCRIPTION  
    This is a simple module.  
    It shows how modules work  
  
DATA  
    x = 9  
  
FILE
```


from command

- You can also import like this:

```
from <module> import <function name>
```

- **Example:**

```
>>> from math import pi
```

```
>>> pi
```

no longer need the module name

```
3.141592653589793
```

```
pi 3.141592653589793
```

from command

- You can also import *everything* from a module:

```
from <module> import *
```

- Example:**

```
>>> from math import *
```

```
>>> pi
```

```
3.141592653589793
```

```
>>> ceil(pi)
```

```
4
```

```
ceil()
```

```
sqrt()
```

```
e 2.718281828459045
```

```
pi 3.141592653589793
```

```
...
```

Module functions now behave like built-in functions

Dangers of Importing Everything

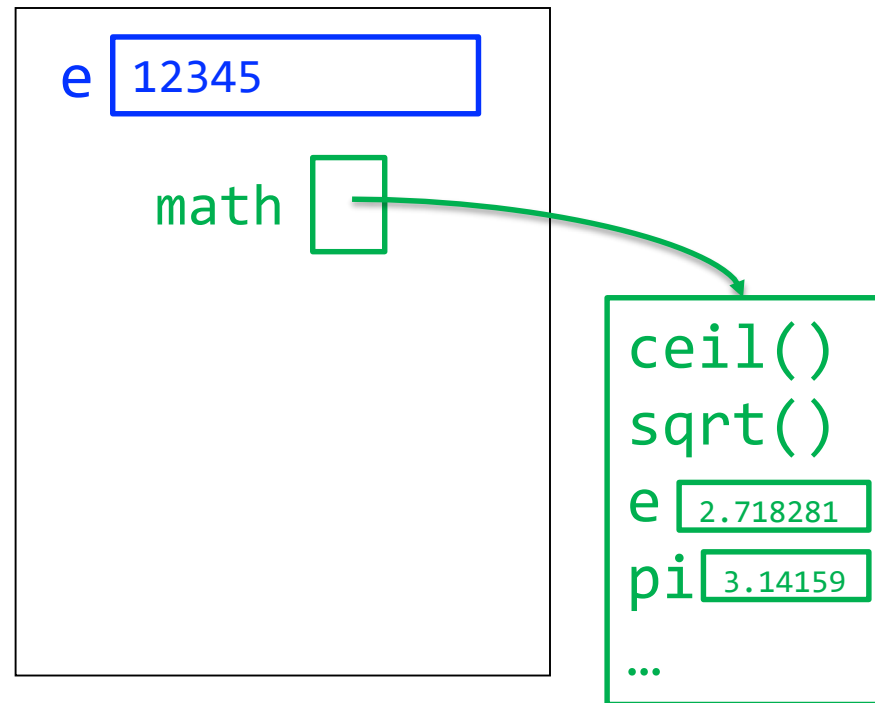
```
>>> e = 12345
>>> from math import *
>>> e
2.718281828459045
```

e was
overwritten!

```
e 2.718281828459045
ceil()
sqrt()
pi 3.141592653589793
...
```

Avoiding from Keeps Variables Separate

```
>>> e = 12345
>>> import math
>>> math.e
2.718281828459045
>>> e
12345
```



Ways of Executing Python Code

1. running the Python Interactive Shell
2. importing a module
3. **NEW**: running a script

Running a Script


- From the command line, type:

```
python <script filename>
```

- Example:

```
C:\> python my_module.py
```

```
C:\>
```



looks like nothing happened

- Actually, something did happen
 - Python executed all of my_module.py

Running my_module.py as a script

my_module.py

Command Line

my_module.py

Python does not execute (because of #)

C:\> python module.py

"""This is a simple module.
It shows how modules work"""

Python does not execute (because of "" and "")

x = 1+2

Python executes this.

x = 3*x

Python executes this.

x ~~2~~ 9

Running my_module.py as a script

my_module.py

```
# my_module.py
```

```
"""This is a simple module.  
It shows how modules work"""
```

```
x = 1+2
```

```
x = 3*x
```

Command Line

```
C:\> python my_module.py
```

```
C:\>
```

when the script ends, all memory
used by my_module.py is deleted

thus, all variables get deleted
(including x)

so there is no evidence that the
script ran



Clicker Question

fah2cel.py

```
# fah2cel.py
```

```
"""Convert 32 degrees  
Fahrenheit  
to degrees Celsius"""
```

```
f= 32.0
```

```
c= (f-32)*5/9
```

Command Line

```
C:\> python fah2cel.py
```

```
C:\> fah2cel.c
```

After you hit "Return" here
what will be printed next?

- (A) >>>
- (B) 0.0
- >>>
- (C) an error message
- (D) The text of fah2cel.py
- (E) Sorry, no clue.

Creating Evidence that the Script Ran

- New (very useful!) command: `print`
`print (<expression>)`
- `print` evaluates the `<expression>` and writes the value to the console

my_module.py vs. script.py

my_module.py

```
# my_module.py
```

```
""" This is a simple module.  
It shows how modules work"""
```

```
x = 1+2
```

```
x = 3*x
```



script.py

```
# script.py
```

```
""" This is a simple script.  
It shows why we use print"""
```

```
x = 1+2
```

```
x = 3*x
```

```
print(x)
```

Syntax:
print (<expression>)

Running script.py as a script

Command Line

```
C:\> python script.py
```

```
9
```

```
C:\>
```

script.py

```
# script.py
```

```
""" This is a simple script.  
It shows why we use print """
```

```
x = 1+2
```

```
x = 3*x
```

```
print(x)
```

Subtle difference about script mode

Interactive mode

```
C:\> python
>>> x = 1+2
>>> x = 3*x
>>> x
9
>>> print(x)
9
>>>
```

script.py

```
# script.py

""" This is a simple script.
It shows why we use print"""

x = 1+2
x = 3*x
print(x)

# note: in script mode, you will
# not get output if you just type x
```

Modules vs. Scripts

Module

- Provides functions, variables
 - `import` it into Python shell
- ➡ Within Python shell you have access to the functions and variables of the imported module

Script

- Behaves like an application
 - Run it from command line
- ➡ After running the app you're back at the command line (not in Python shell)

Files could look the same.
Difference is how you use them.