



<http://www.cs.cornell.edu/courses/cs1110/2021sp>

Lecture 16: More Recursion!

CS 1110

Introduction to Computing Using Python

[E. Andersen, A. Bracy, D. Fan, D. Gries, L. Lee,
S. Marschner, C. Van Loan, W. White]

Announcements

- **Prelim 1** accounts for 15% of course grade only. Treat it as a diagnostic tool: is there a topic that you need to review? Strengthen your foundation now. 1-on-1 meeting opportunities to be available on CMS soon
- Attend your **lab** session! *New experiment*: you can **additionally** attend another online lab session to get more help on weekly lab exercises
- **Assignment 4** to be released after lecture. Due Apr 13.
- ACSU annual Research Night, Apr 8 5:30-7:30pm
 - Interested in undergraduate research in CS?
 - <https://discord.com/invite/cCM3QuGY3B>

Recursion

Recursive Function:

A function that calls itself (directly or indirectly)

Recursive Definition:

A definition that is defined in terms of itself

From previous lecture: Factorial

Non-recursive definition:

$$\begin{aligned}n! &= n \times n-1 \times \dots \times 2 \times 1 \\ &= n (n-1 \times \dots \times 2 \times 1)\end{aligned}$$

Recursive definition:

$$n! = n (n-1)! \quad \text{for } n > 0 \quad \text{Recursive case}$$

$$0! = 1 \quad \text{Base case}$$

Recursive Call Frames

```
def factorial(n):
```

```
    """Returns: factorial of n.
```

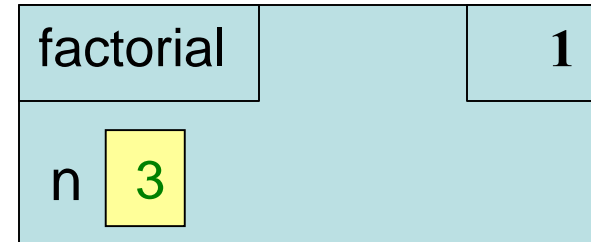
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1  |  if n == 0:
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```
3  |  return n*factorial(n-1)
```

factorial(3)



Recursive Call Frames

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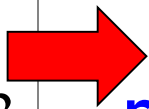
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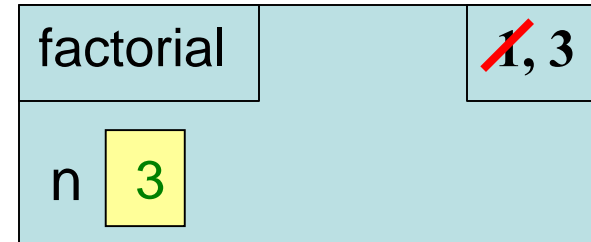
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Recursion

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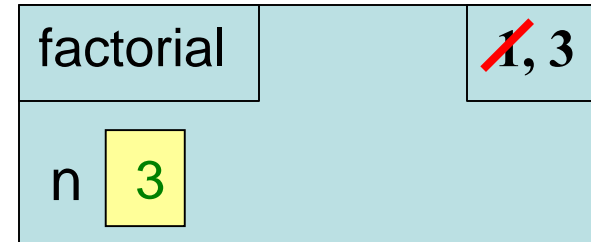
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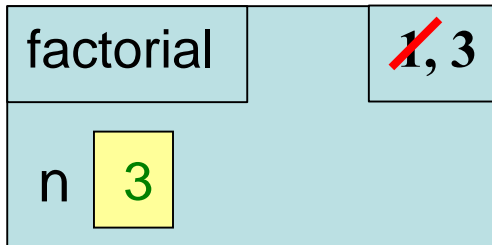


Now what?
Each call is
a new frame

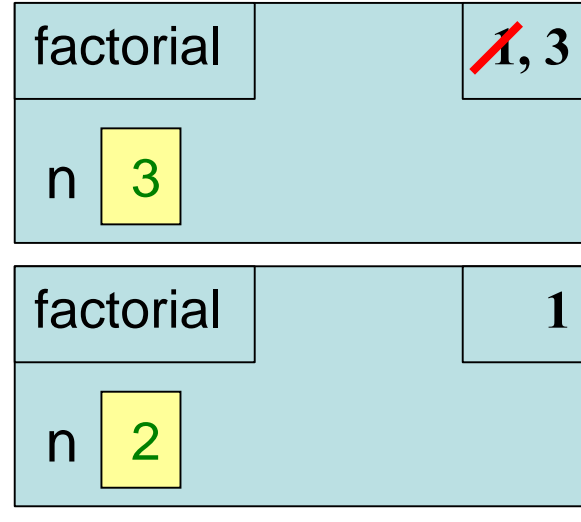
What happens next? (Q)

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def factorial(n):
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    Pre: n ≥ 0 an int"""
    1 if n == 0:
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```

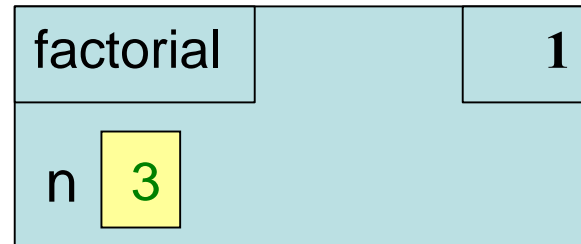
Call: factorial(3)



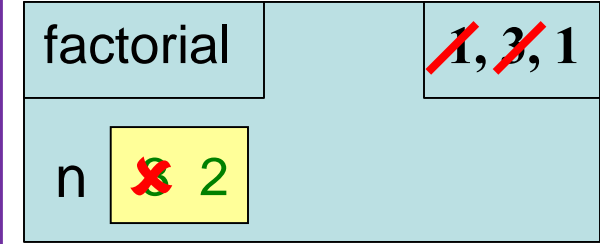
A:



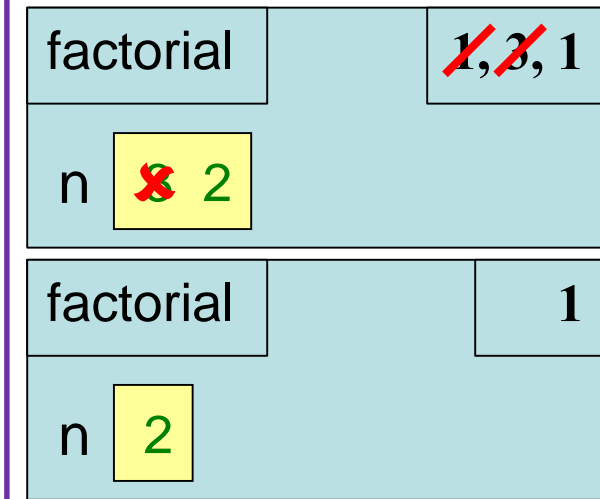
C: ERASE FRAME



B:



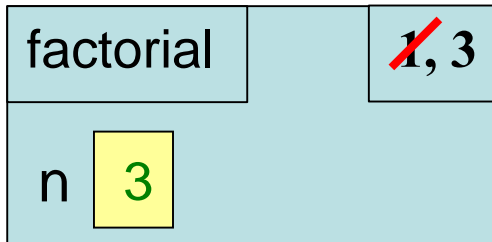
D:



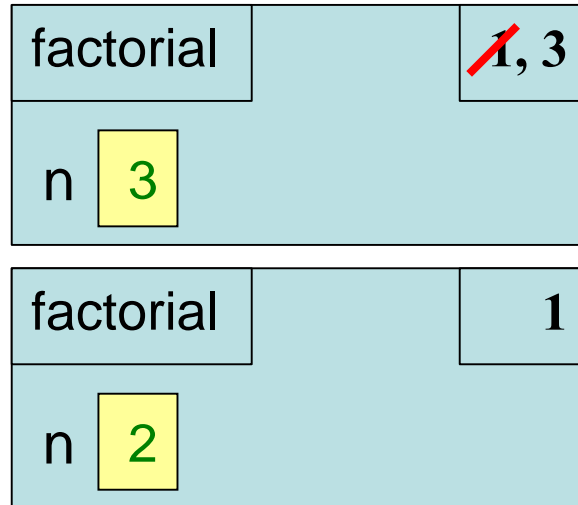
What happens next? (A)

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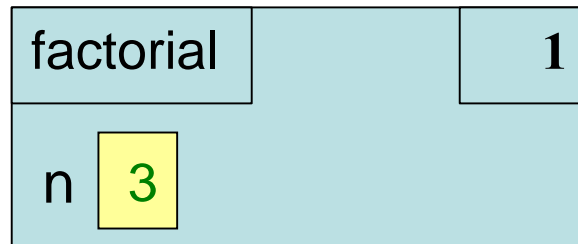
Call: factorial(3)



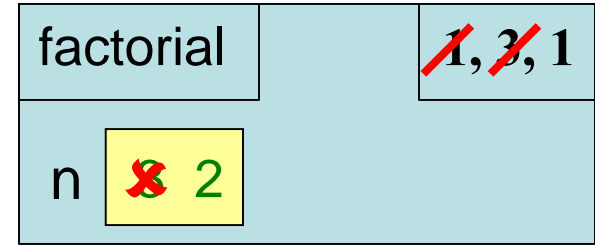
A: CORRECT



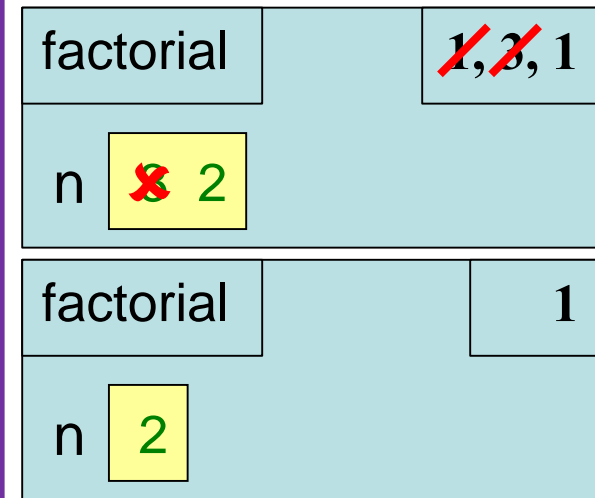
C: ERASE FRAME



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D:



Recursive Call Frames

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def factorial(n):
```

```
    """Returns: factorial of n.
```

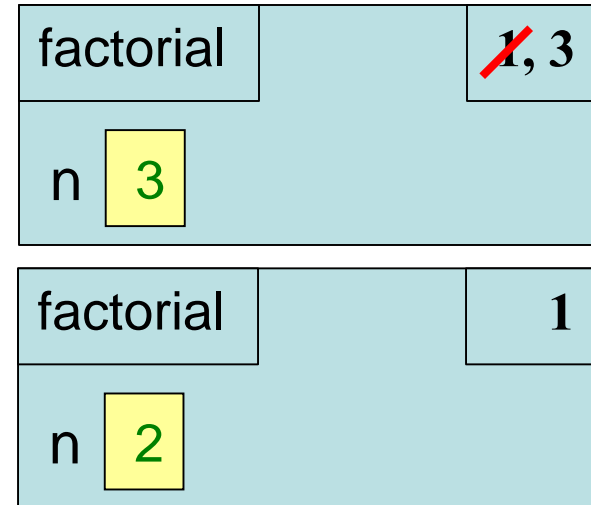
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Recursive Call Frames

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def factorial(n):
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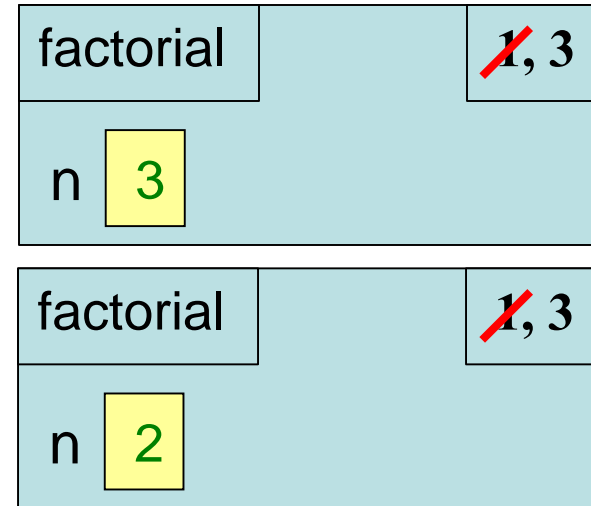
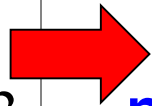
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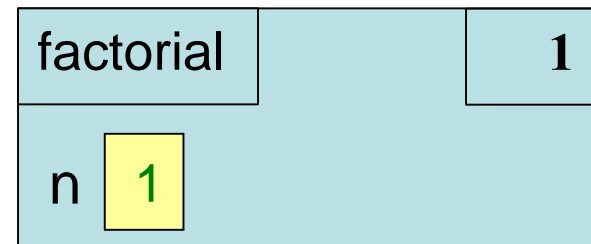
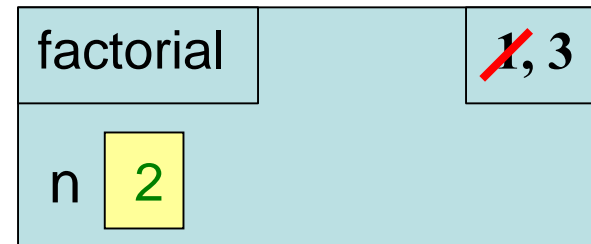
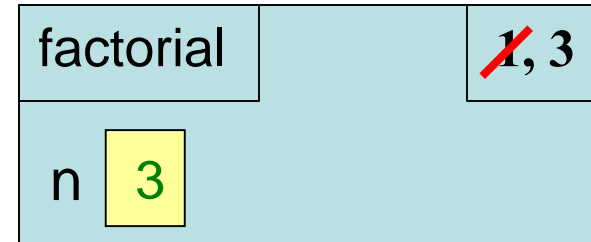
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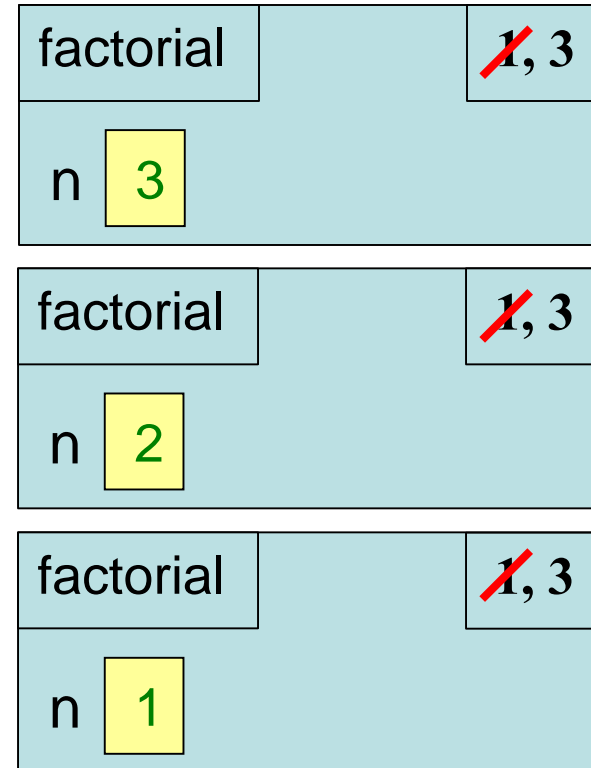
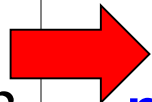
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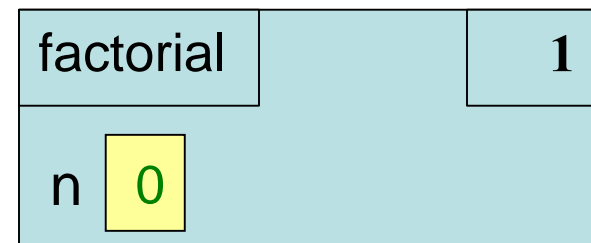
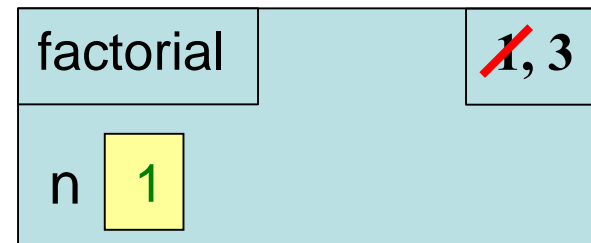
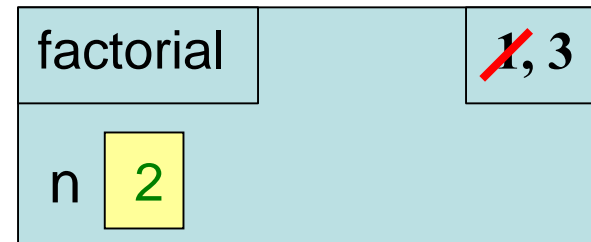
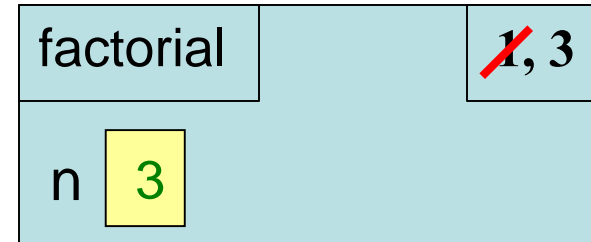
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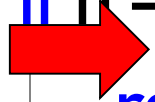
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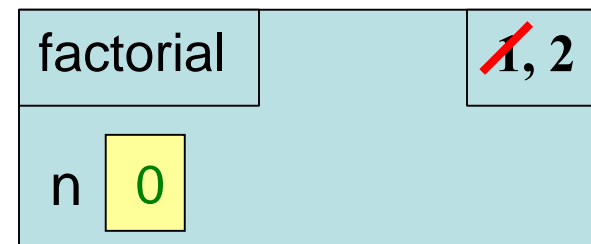
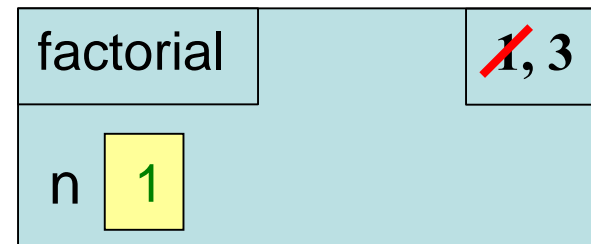
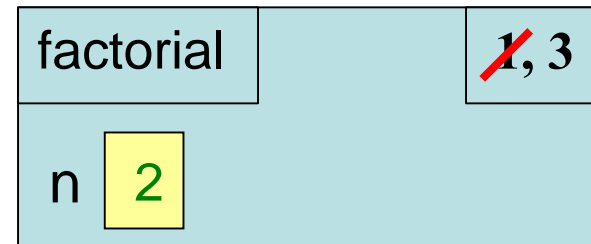
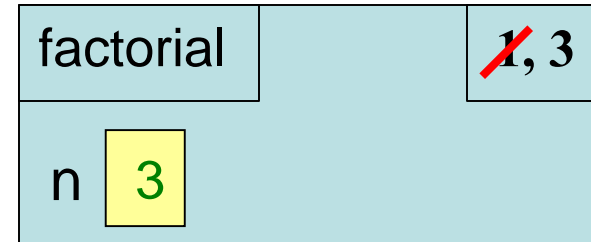
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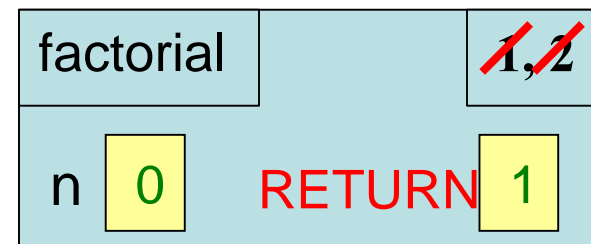
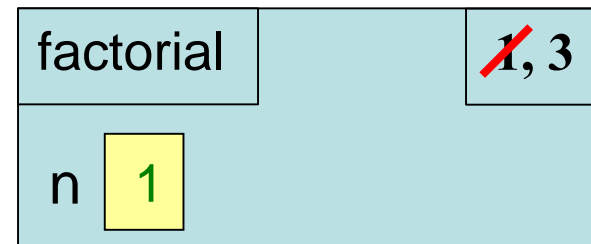
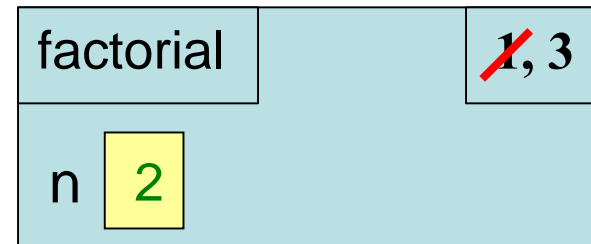
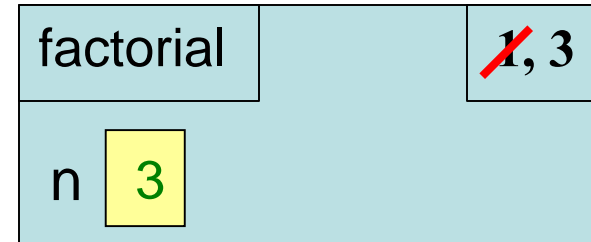
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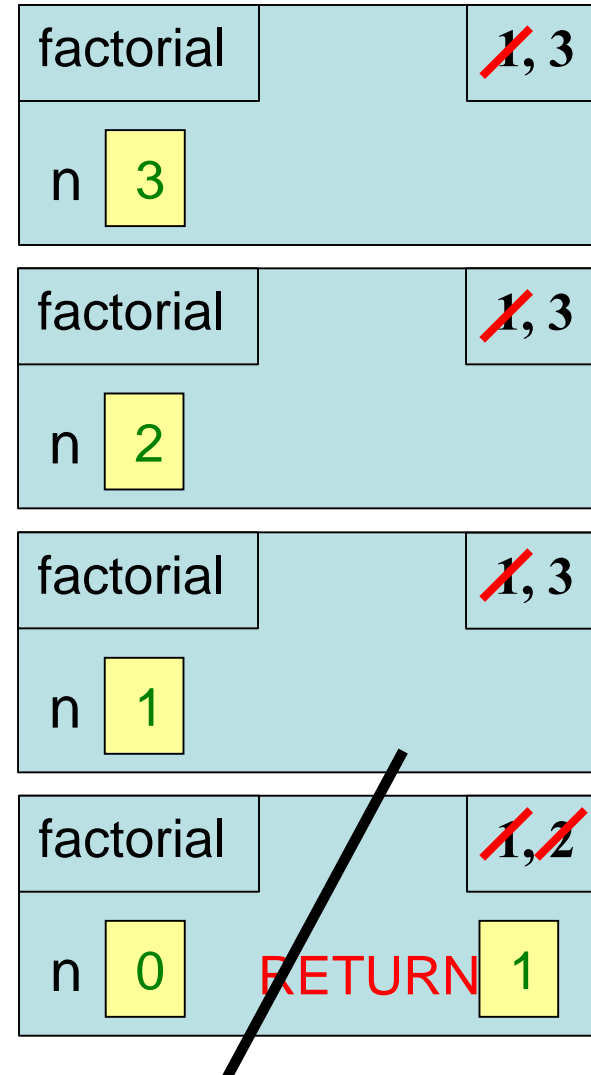
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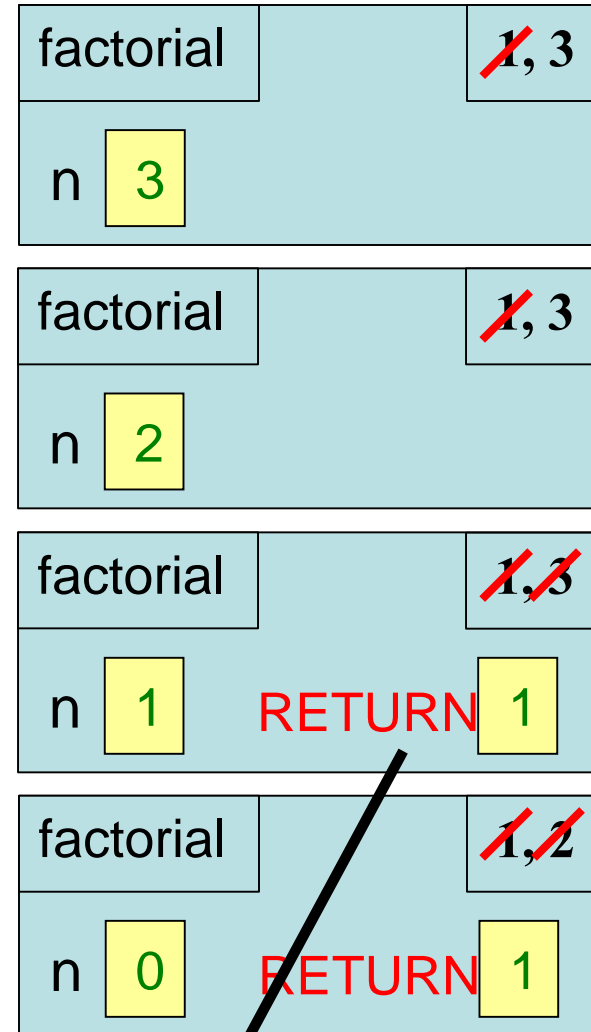
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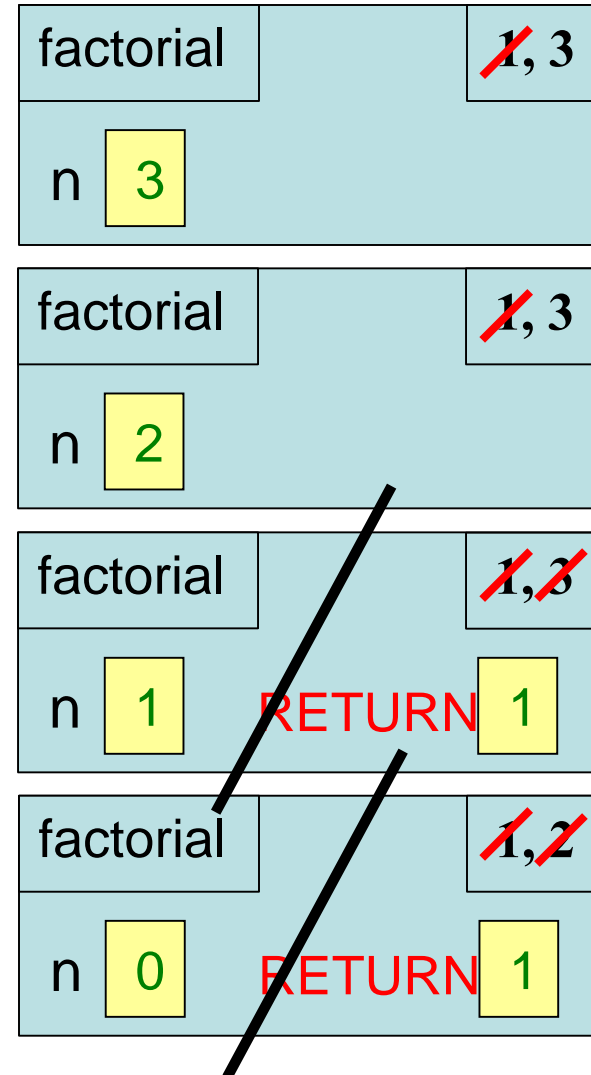
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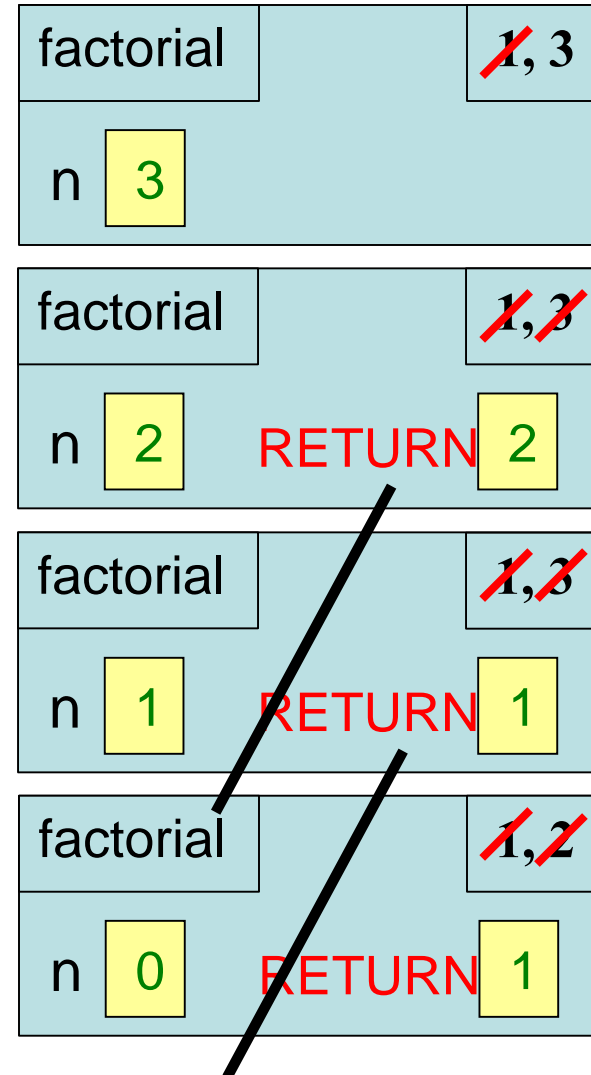
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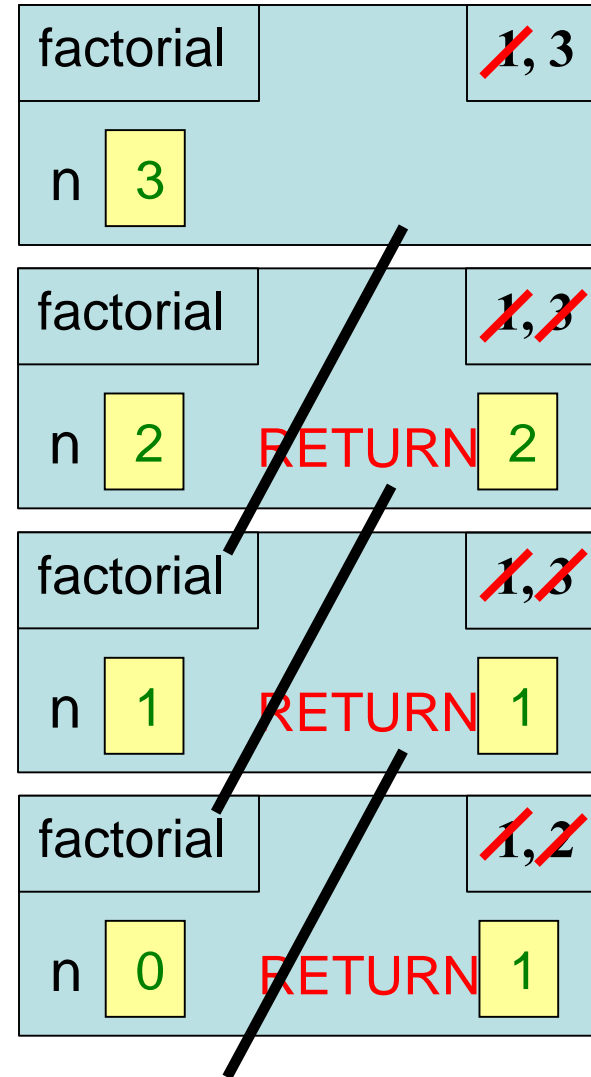
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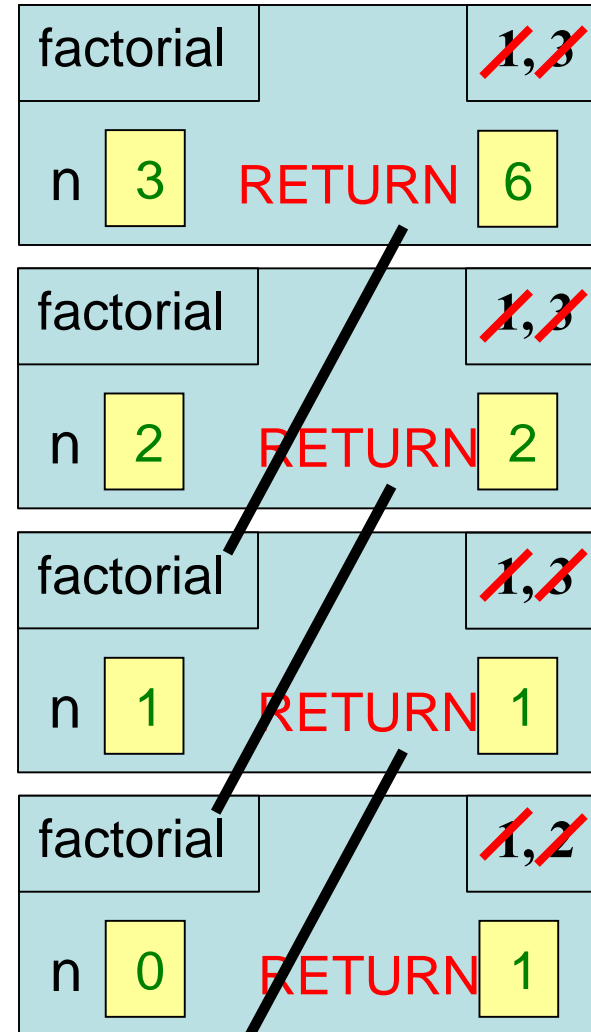
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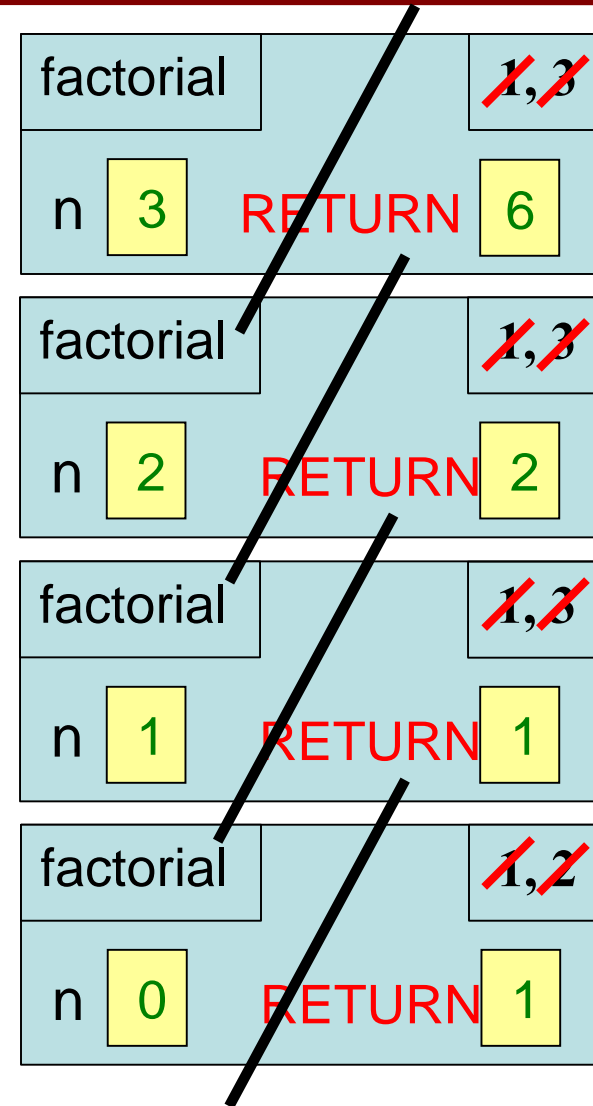
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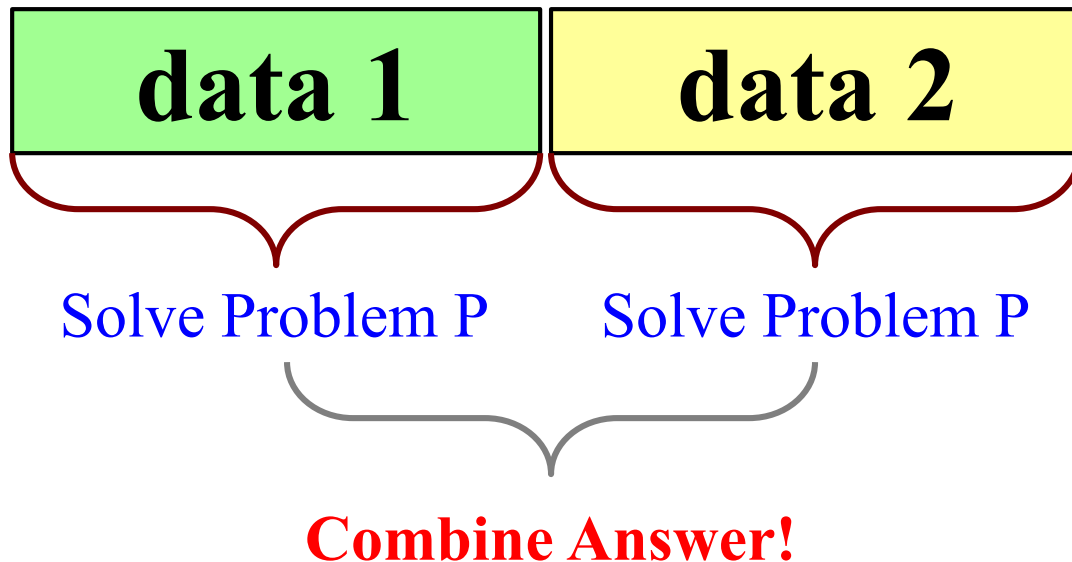


Divide and Conquer

Goal: Solve problem P on a piece of data



Idea: Split data into two parts and solve problem



Example: Reversing a String

```
def reverse(s):
```

```
    """Returns: reverse of s
```

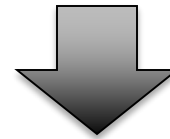
```
    Precondition: s a string"""
```

```
    # 1. Handle base case
```

```
    # 2. Break into two parts
```

```
    # 3. Combine the result
```

H	e	l	l	o	!
---	---	---	---	---	---



!	o	l	l	e	H
---	---	---	---	---	---

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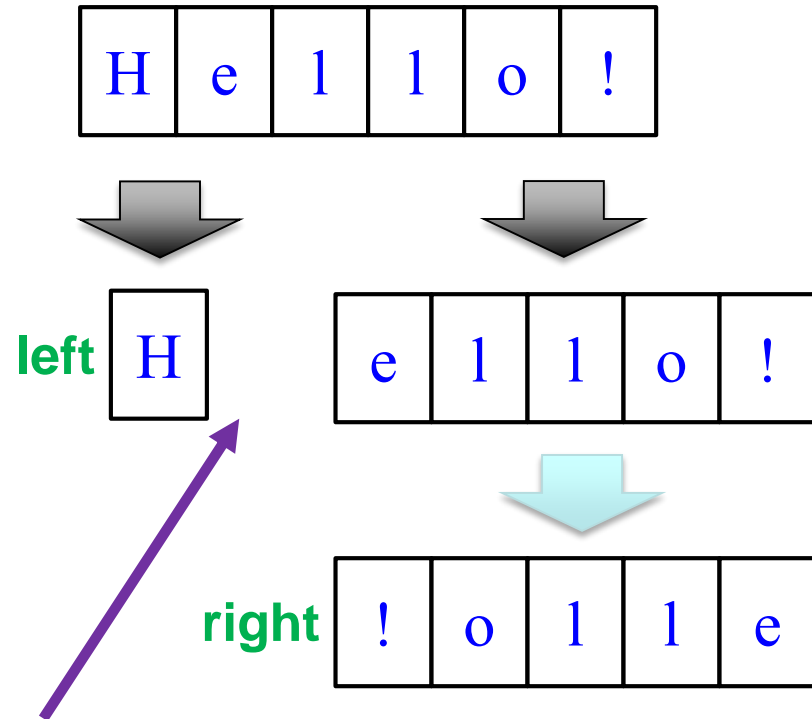
```
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```
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```

```
    left = reverse(s[0])
```

```
    right = reverse(s[1:])
```

```
    # 3. Combine the result
```



If this is how we break it up....

How do we combine it?

How to Combine? (Q)

```
def reverse(s):
```

```
    """Returns: reverse of s
```

```
    Precondition: s a string"""
```

```
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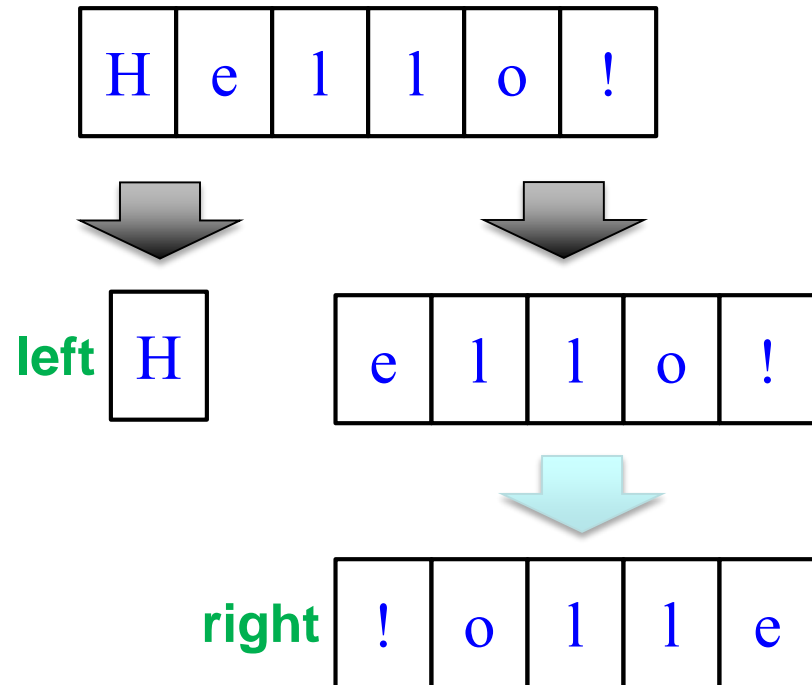
```
    return
```

```
        A: left + right
```

```
        B: right + left
```

```
        C: left
```

```
        D: right
```



How to Combine? (A)

```
def reverse(s):
```

```
    """Returns: reverse of s
```

```
    Precondition: s a string"""
```

```
    # 1. Handle base case
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```
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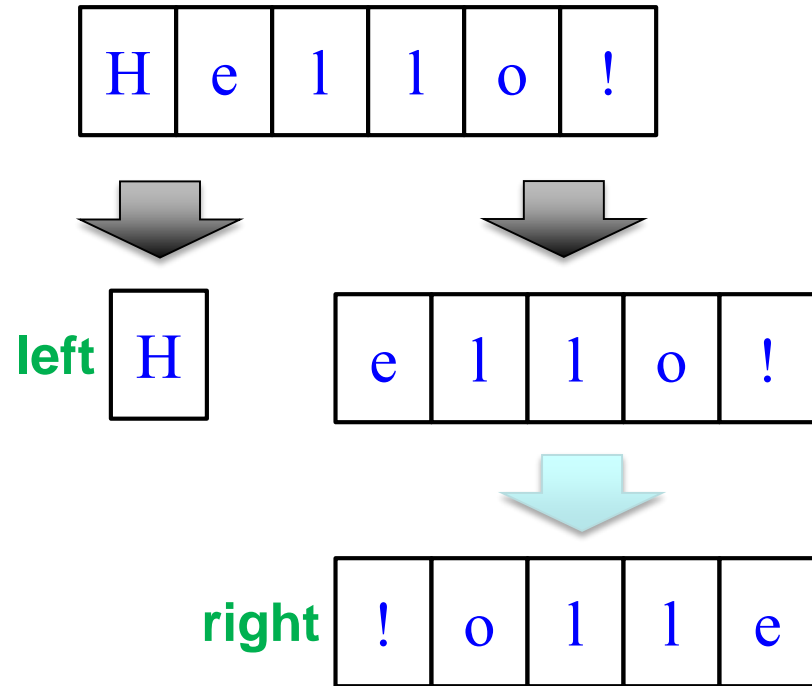
```
    return
```

```
        A: left + right
```

```
        B: right + left
```

```
        C: left
```

```
        D: right
```



CORRECT

Example: Reversing a String

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def reverse(s):
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    """Returns: reverse of s
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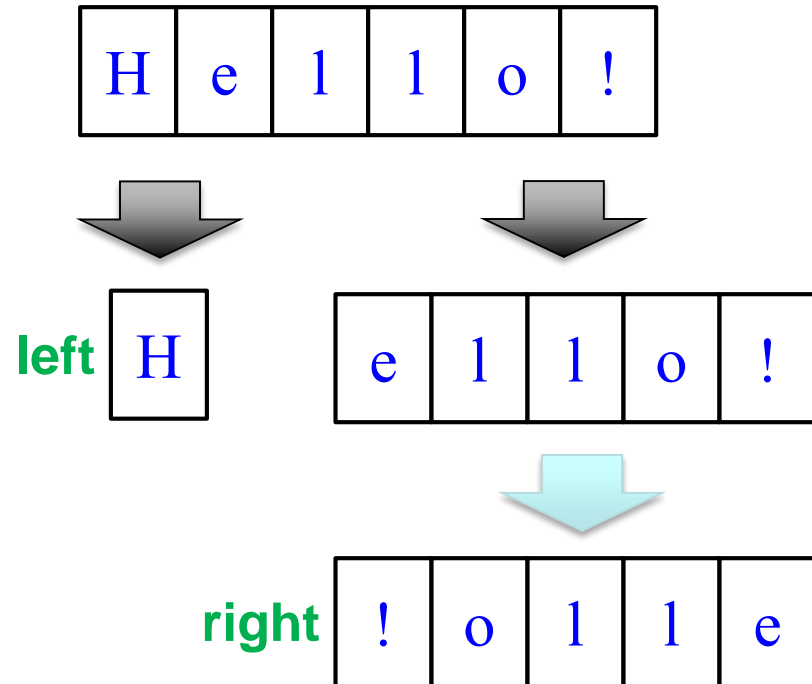
```
    # 2. Break into two parts
```

```
    left = reverse(s[0])
```

```
    right = reverse(s[1:])
```

```
    # 3. Combine the result
```

```
    return right+left
```



What is the Base Case? (Q)

```
def reverse(s):
```

```
    """Returns: reverse of s
```

```
    Precondition: s a string"""
```

```
    # 1. Handle base case
```

```
A: if s == "":  
    return s
```

```
B: if len(s) <= 2:  
    return s
```

```
C: if len(s) <= 1:  
    return s
```

```
    # 2. Break into two parts
```

```
    left = reverse(s[0])
```

```
    right = reverse(s[1:])
```

```
    # 3. Combine the result
```

```
    return right+left
```

H	e	l	l	o	!
---	---	---	---	---	---

```
D: Either A or C  
    would work
```

```
E: A, B, and C  
    would all work
```

What is the Base Case? (A)

```
def reverse(s):
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```
    """Returns: reverse of s
```

```
    Precondition: s a string"""
```

```
    # 1. Handle base case
```

```
A: if s == "":  
    return s
```

```
B: if len(s) <= 2:  
    return s
```

```
C: if len(s) <= 1:  
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```
    left = reverse(s[0])
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H	e	l	l	o	!
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CORRECT

```
D: Either A or C  
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E: A, B, and C  
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Example: Reversing a String

```
def reverse(s):
```

```
    """Returns: reverse of s
```

```
    Precondition: s a string"""
```

```
    # 1. Handle base case
```

```
    if len(s) <= 1:
```

```
        return s
```

```
    # 2. Break into two parts
```

```
    left = reverse(s[0]) s[0]
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    right = reverse(s[1:])
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    return right+left
```

The diagram consists of two yellow rounded rectangular boxes on the right side of the slide. The top box is labeled 'Base Case' and is connected to the code block containing the 'if len(s) <= 1:' condition and the 'return s' statement by a red curly brace. The bottom box is labeled 'Recursive Case' and is connected to the code block containing the recursive calls 'left = reverse(s[0])' and 'right = reverse(s[1:])' by another red curly brace.

Base Case

Recursive
Case

Alternate Implementation (Q)

```
def reverse(s):  
    """Returns: reverse of s  
    Precondition: s a string"""  
    # 1. Handle base case  
    if len(s) <= 1:  
        return s  
  
    # 2. Break into two parts  
    half = len(s)//2  
    left = reverse(s[:half])  
    right = reverse(s[half:])  
  
    # 3. Combine the result  
    return right+left
```

Does this work?

A: YES

B: NO

Alternate Implementation (A)

```
def reverse(s):
```

```
    """Returns: reverse of s  
    Precondition: s a string"""
```

```
    # 1. Handle base case
```

```
    if len(s) <= 1:
```

```
        return s
```

```
    # 2. Break into two parts
```

```
    half = len(s)//2
```

```
    left = reverse(s[:half])
```

```
    right = reverse(s[half:])
```

```
    # 3. Combine the result
```

```
    return right+left
```

Does this work?

CORRECT

A: YES

B: NO

```
def reverse(s):
```

```
    if len(s) <= 1:
```

```
        return s
```

```
    half = len(s)//2
```

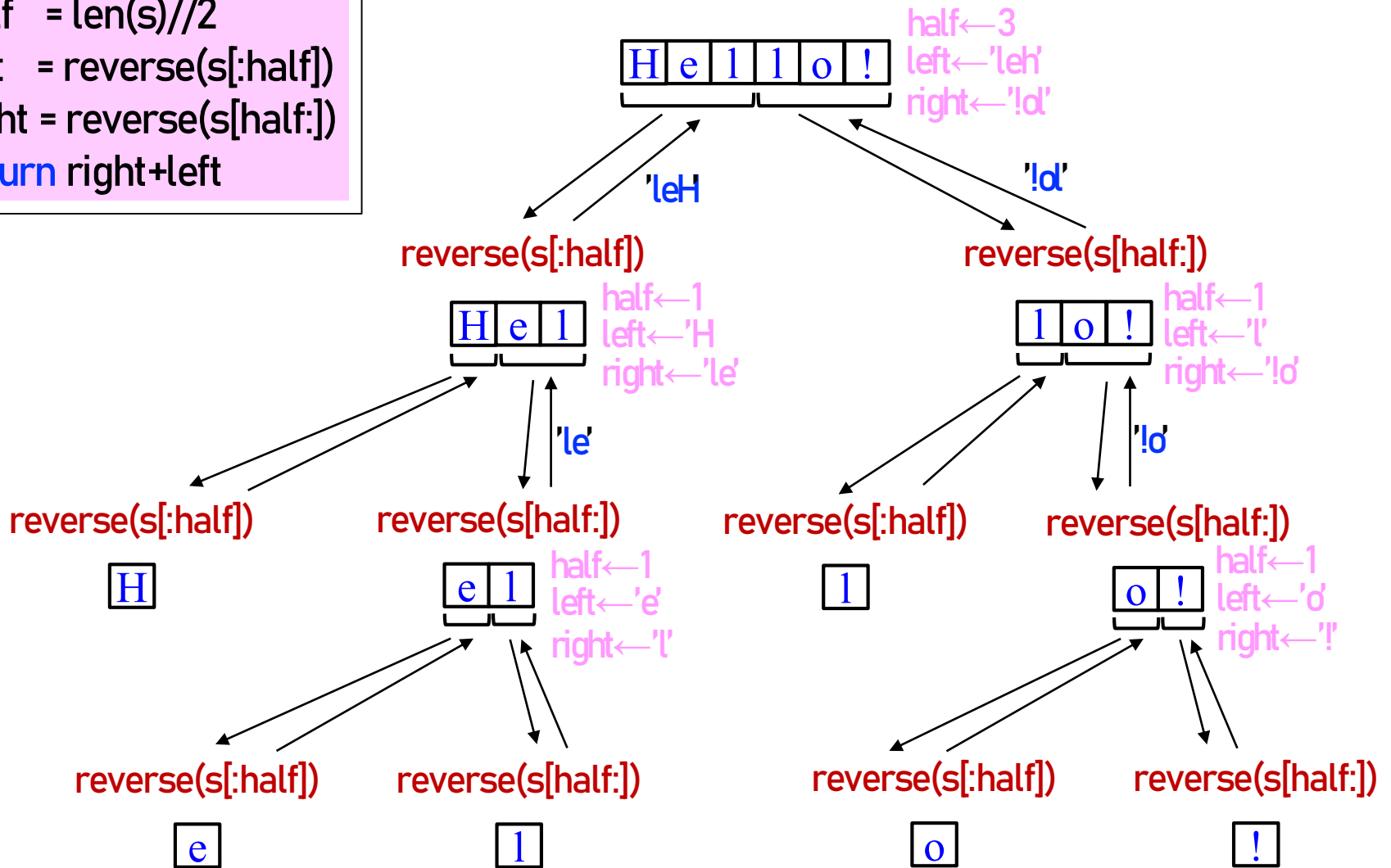
```
    left = reverse(s[:half])
```

```
    right = reverse(s[half:])
```

```
    return right+left
```

Execute the function call reverse('Hello!')

Result: '!olleh'



```
def reverse(s):
```

```
    if len(s) <= 1:
```

```
        return s
```

```
    half = len(s)//2
```

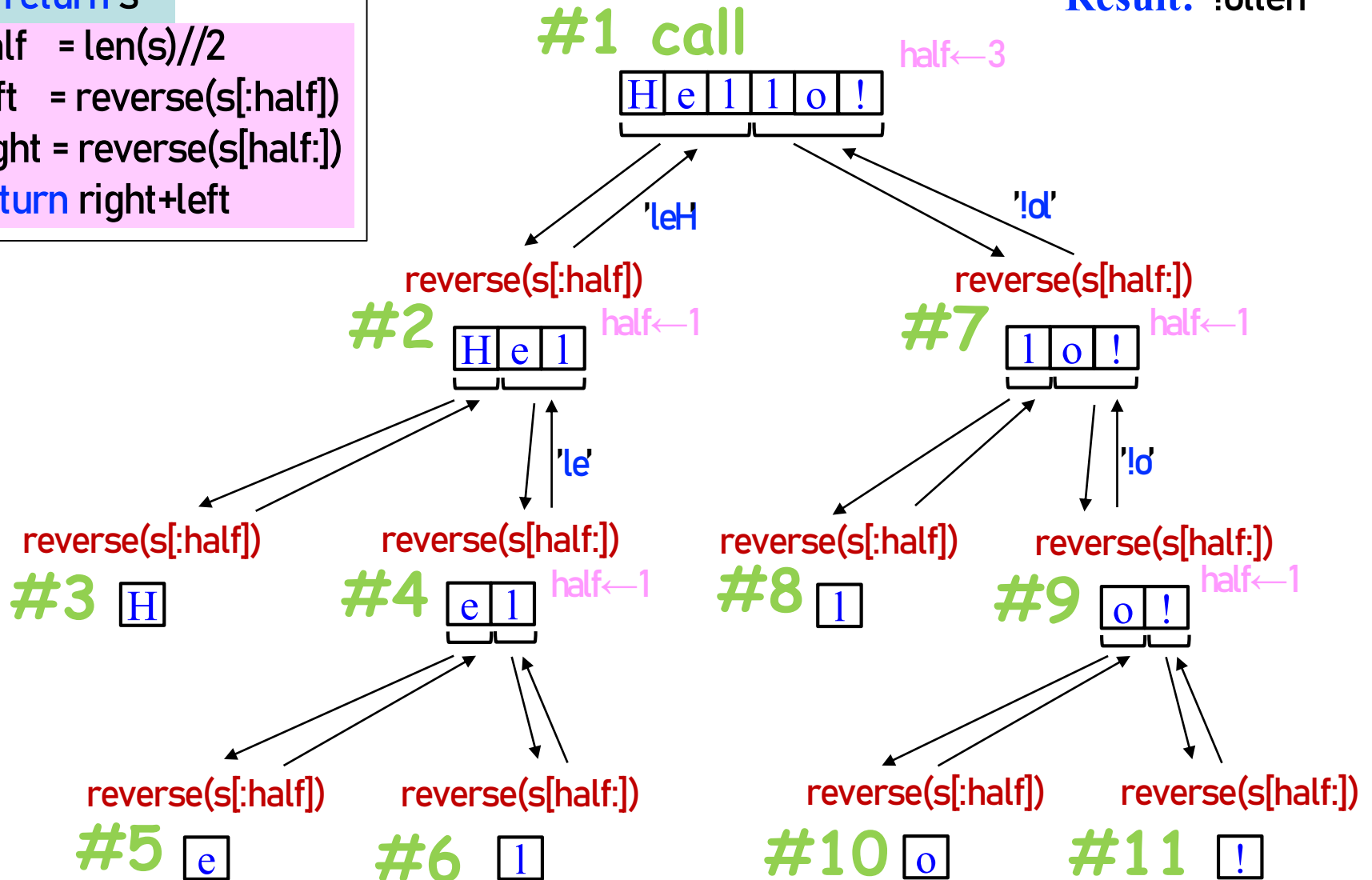
```
    left = reverse(s[:half])
```

```
    right = reverse(s[half:])
```

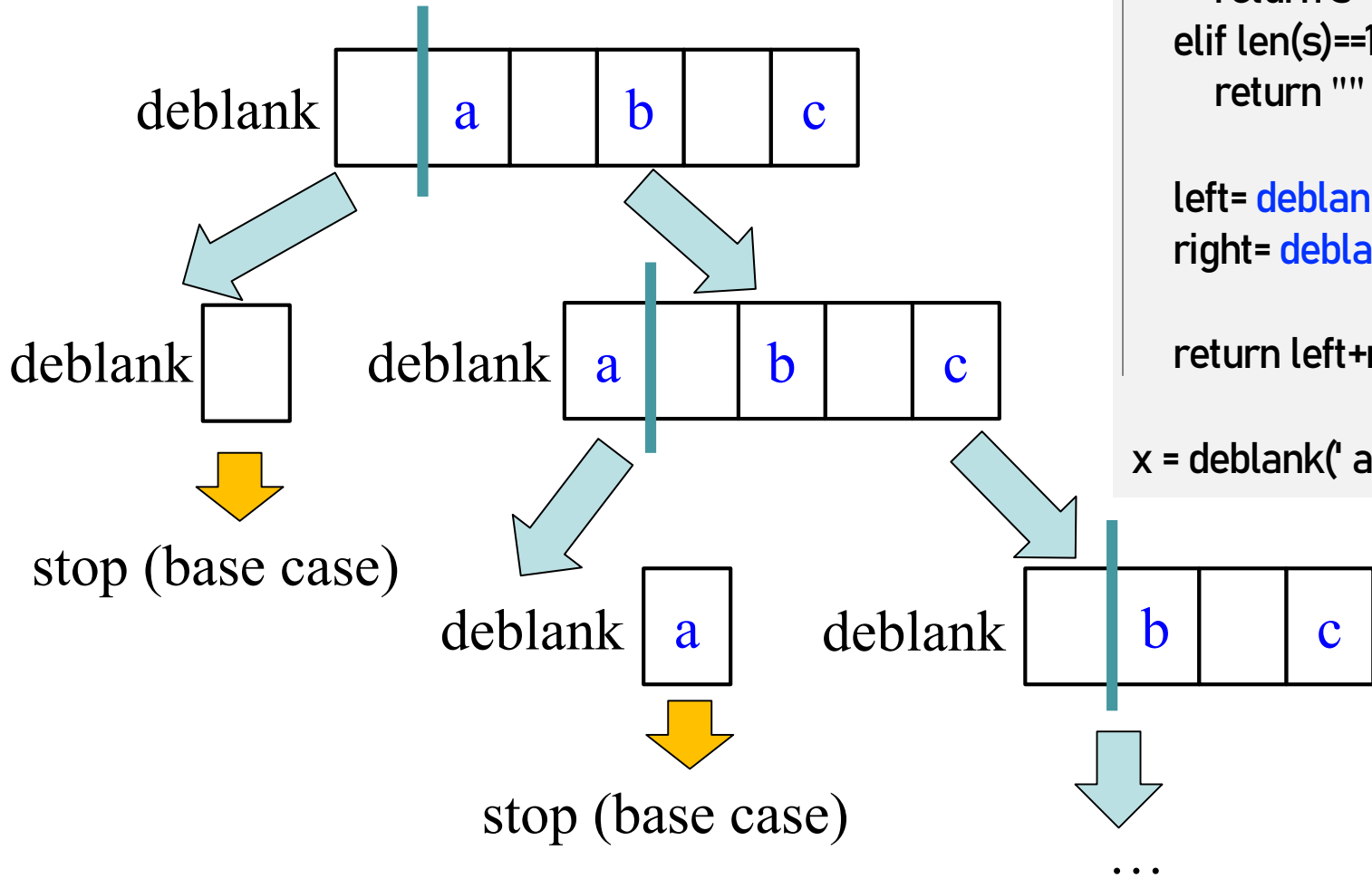
```
    return right+left
```

Execute the function call reverse('Hello!')

Result: '!olleh'



Following the Recursion



```
def deblank(s):  
    """ Returns s without spaces """  
    if s == "":  
        return s  
    elif len(s)==1:  
        return "" if s[0]==" " else s  
  
    left= deblank(s[0])  
    right= deblank(s[1:])  
  
    return left+right  
  
x = deblank(' a b c')
```

From last lecture: did you **visualize a call of deblank using Python Tutor**? Pay attention to the recursive calls (call frames opening up), the completion of a call (sending the result to the call frame "above"), and the resulting accumulation of the answer.

Example: Palindromes

- **Example:**

AMANAPLANACANALPANAMA

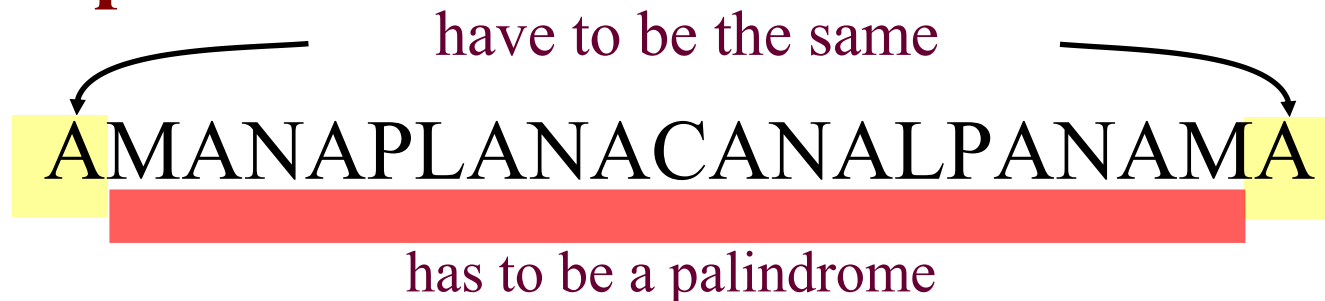
MOM

- Dictionary definition: “a word that reads (spells) the same backward as forward”
- Can we define recursively?

Example: Palindromes

- String with ≥ 2 characters is a palindrome if:
 - its first and last characters are equal, and
 - the rest of the characters form a palindrome

- **Example:**



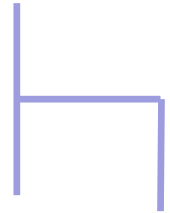
- **Implement:** `def ispalindrome(s):`

"""Returns: True if s is a palindrome"""

Example: Palindromes

String with ≥ 2 characters is a palindrome if:

- its first and last characters are equal, and
- the rest of the characters form a palindrome



```
def ispalindrome(s):
```

```
    """Returns: True if s is a palindrome"""
```

```
    if len(s) < 2:
```

```
        return True
```

Base case

```
    endsAreSame = _____
```

```
    middleIsPali = _____
```

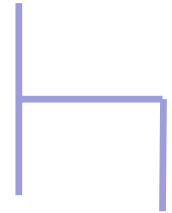
```
    return _____
```

Recursive
Definition

Example: Palindromes

String with ≥ 2 characters is a palindrome if:

- its first and last characters are equal, and
- the rest of the characters form a palindrome



```
def ispalindrome(s):
```

```
    """Returns: True if s is a palindrome"""
```

```
    if len(s) < 2:
```

```
        return True
```

Base case

```
    endsAreSame = s[0] == s[-1]
```

```
    middleIsPali = ispalindrome(s[1:-1])
```

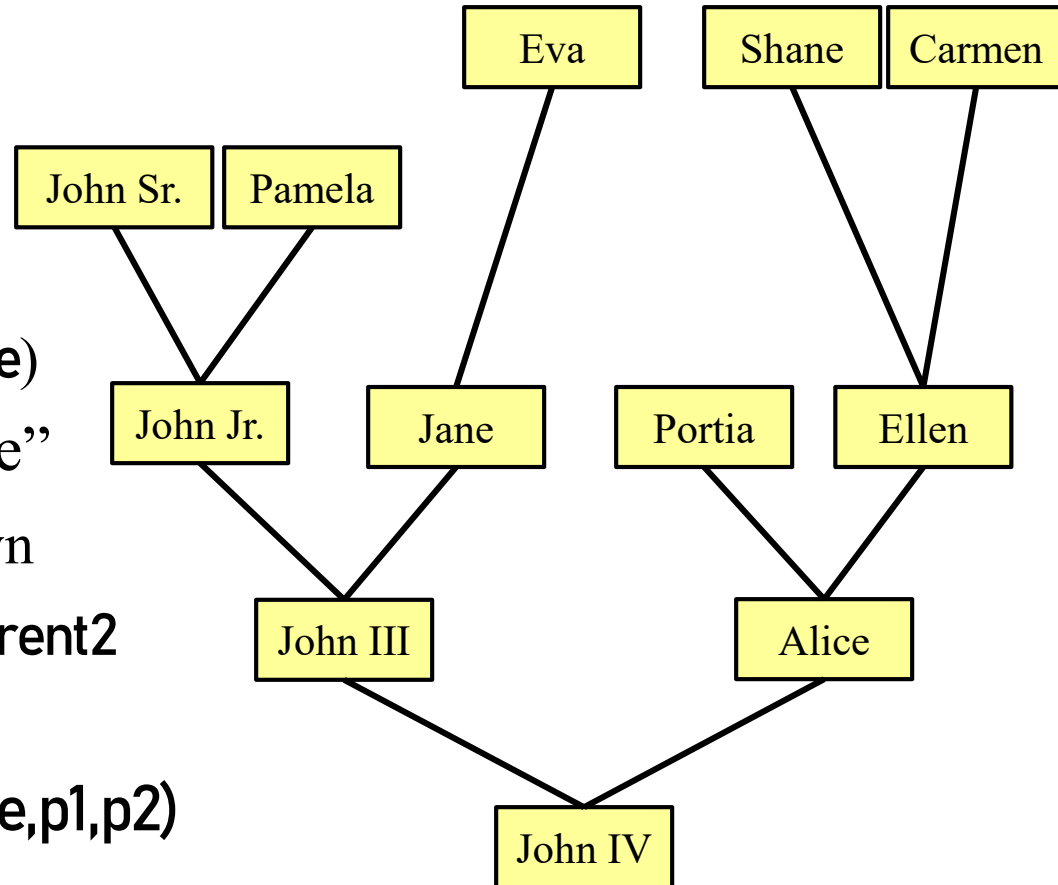
```
    return endsAreSame and middleIsPali
```

Recursive
Definition

Recursive case

Recursion and Objects

- Class Person
 - Objects have 3 attributes
 - **name**: String
 - **parent1**: Person (or None)
 - **parent2**: Person (or None)
- Represents the “family tree”
 - Goes as far back as known
 - Attributes **parent1** and **parent2** are **None** if not known
- **Constructor**: Person(name,p1,p2)



Recursion and Objects

```
def num_ancestors(p):
```

```
    """Returns: num of known ancestors
```

```
    Pre: p is a Person"""
```

```
    # 1. Handle base case.
```

```
    # No parents
```

```
    # (no ancestors)
```

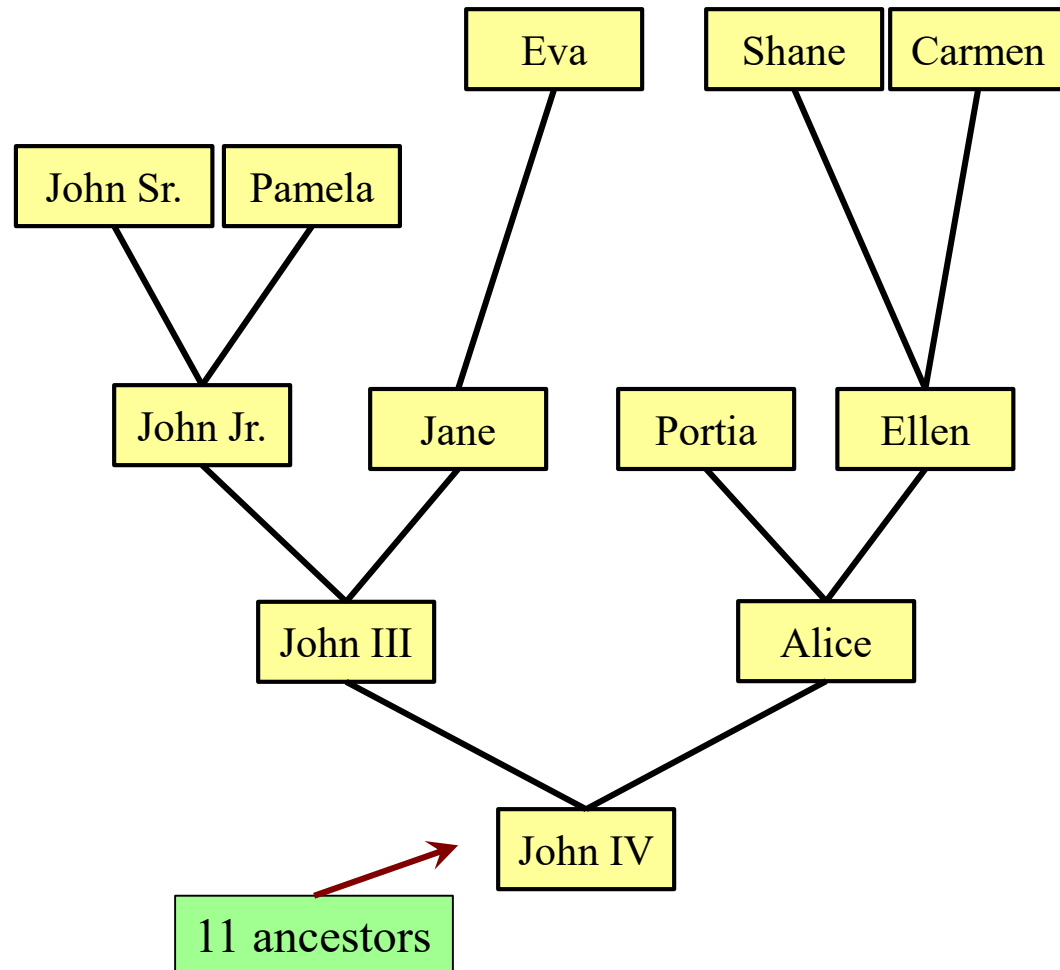
```
    # 2. Break into two parts
```

```
    # Has parent1 or parent2
```

```
    # Count ancestors of each one
```

```
    # (plus parent1, parent2 themselves)
```

```
    # 3. Combine the result
```



Recursion and Objects

```
def num_ancestors(p):
```

```
    """Returns: num of known ancestors
```

```
    Pre: p is a Person"""
```

```
    # 1. Handle base case.
```

```
    if p.parent1 == None and p.parent2 == None:
        | return 0
```

```
    # 2. Break into two parts
```

```
    parent1s = 0
```

```
    if p.parent1 != None:
```

```
        | parent1s = 1+num_ancestors(p.parent1)
```

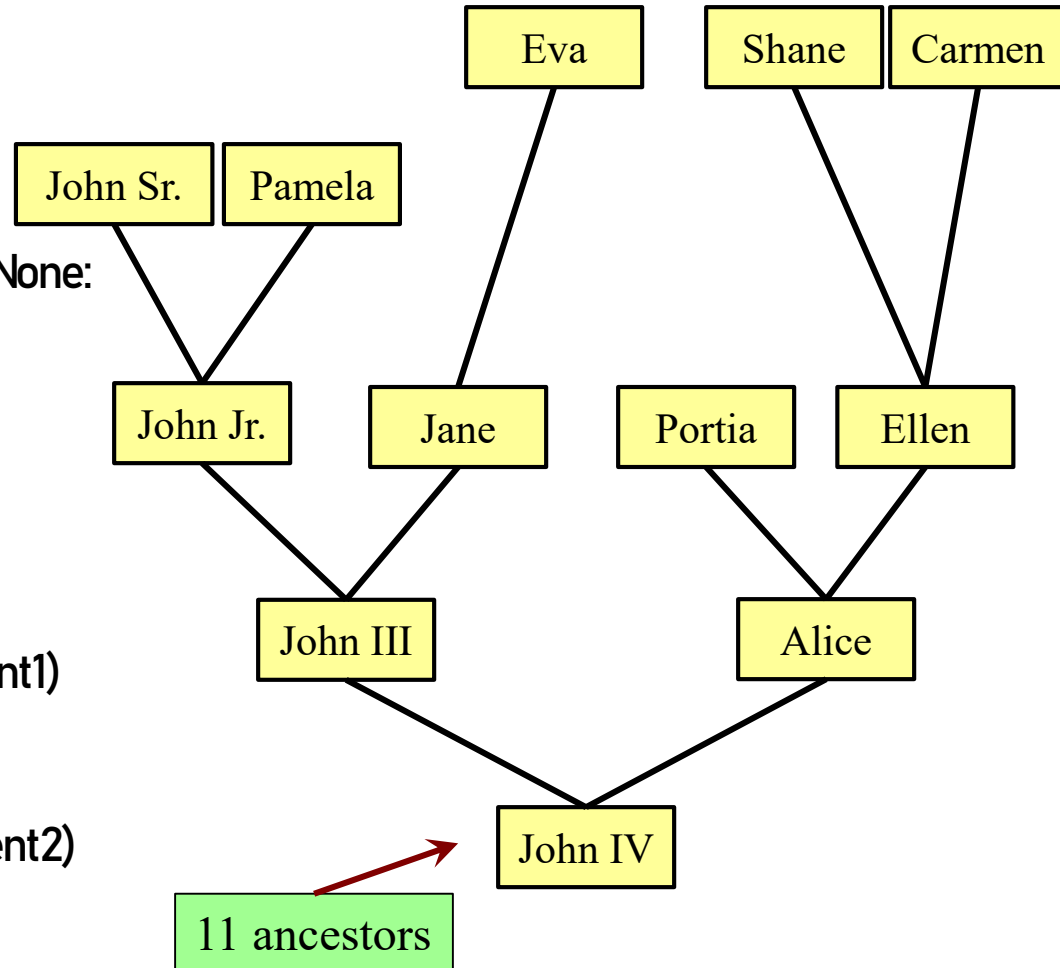
```
    parent2s = 0
```

```
    if p.parent2 != None:
```

```
        | parent2s = 1+num_ancestors(p.parent2)
```


```
    # 3. Combine the result
```

```
    return parent1s+parent2s
```



Recursion and Objects

```
def num_ancestors(p):  
    """Returns: num of known ancestors  
    Pre: p is a Person"""  
    # 1. Handle base case.  
    if p.parent1 == None and p.parent2 == None:  
        | return 0  
  
    # 2. Break into two parts  
    parent1s = 0  
    if p.parent1 != None:  
        | parent1s = 1+num_ancestors(p.parent1s)  
    parent2s = 0  
    if p.parent2 != None:  
        | parent2s = 1+num_ancestors(p.parent2s)  
  
    # 3. Combine the result  
    return parent1s+parent2s
```

 We don't actually need this.
It is handled by the conditionals in #2.

Exercise: All Ancestors

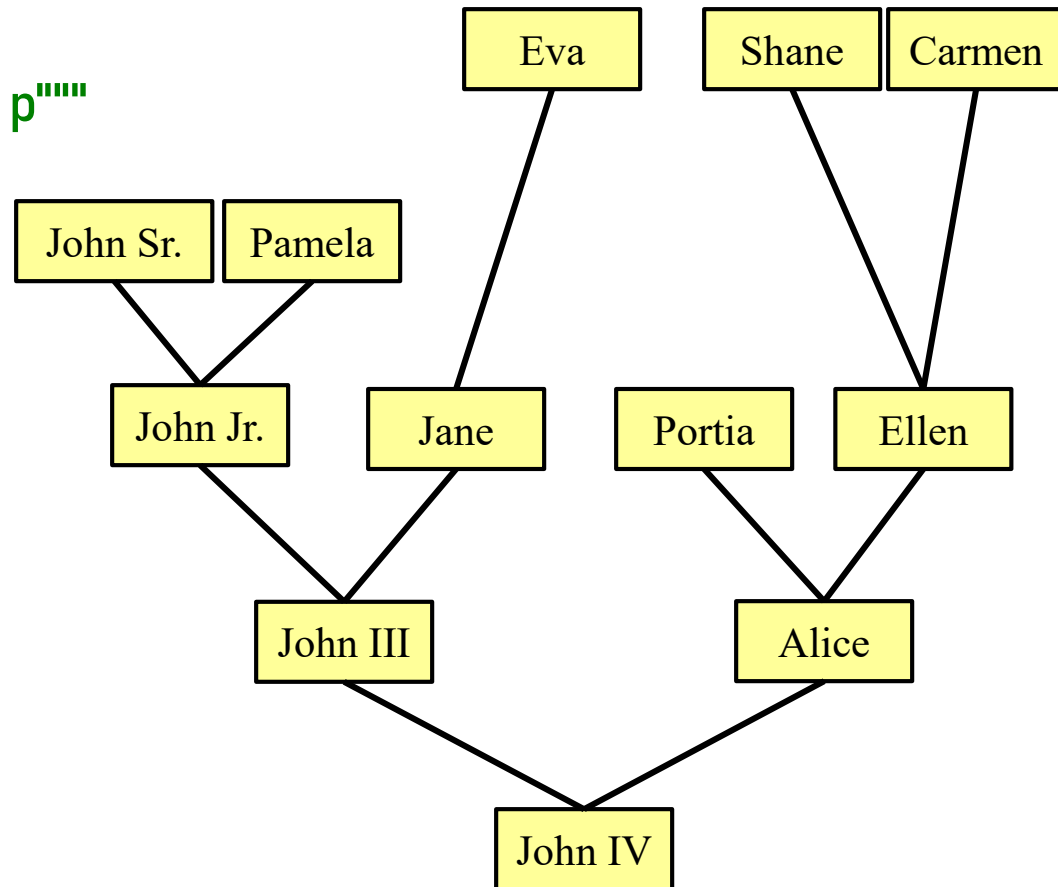
```
def all_ancestors(p):
```

```
    """Returns: list of all ancestors of p"""
```

```
    # 1. Handle base case.
```

```
    # 2. Break into parts.
```

```
    # 3. Combine answer.
```



Optional practice question. Try it after you complete this week's lab exercise.